



# Scientific Visualization and Beyond

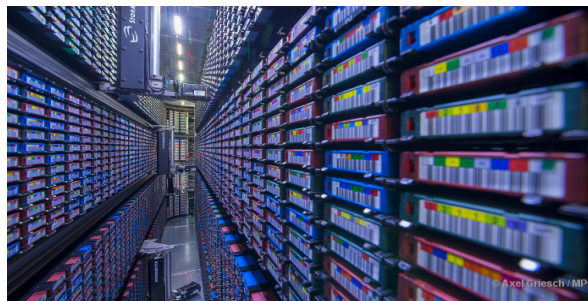
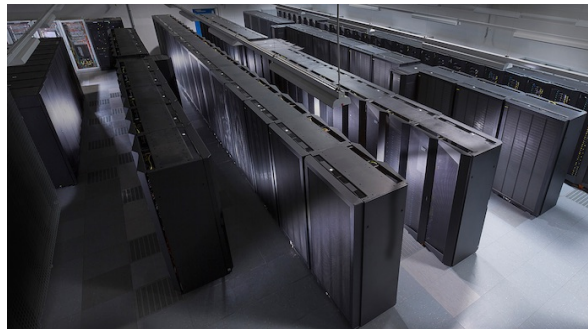
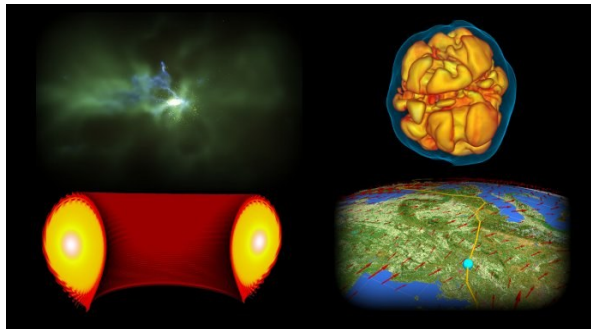
## Services and Projects from the Max Planck Society

Klaus Reuter

*Max Planck Computing and Data Facility*

*CECAM Workshop on Emerging Technologies in Scientific Data Visualisation*

Pisa, April 5 2018



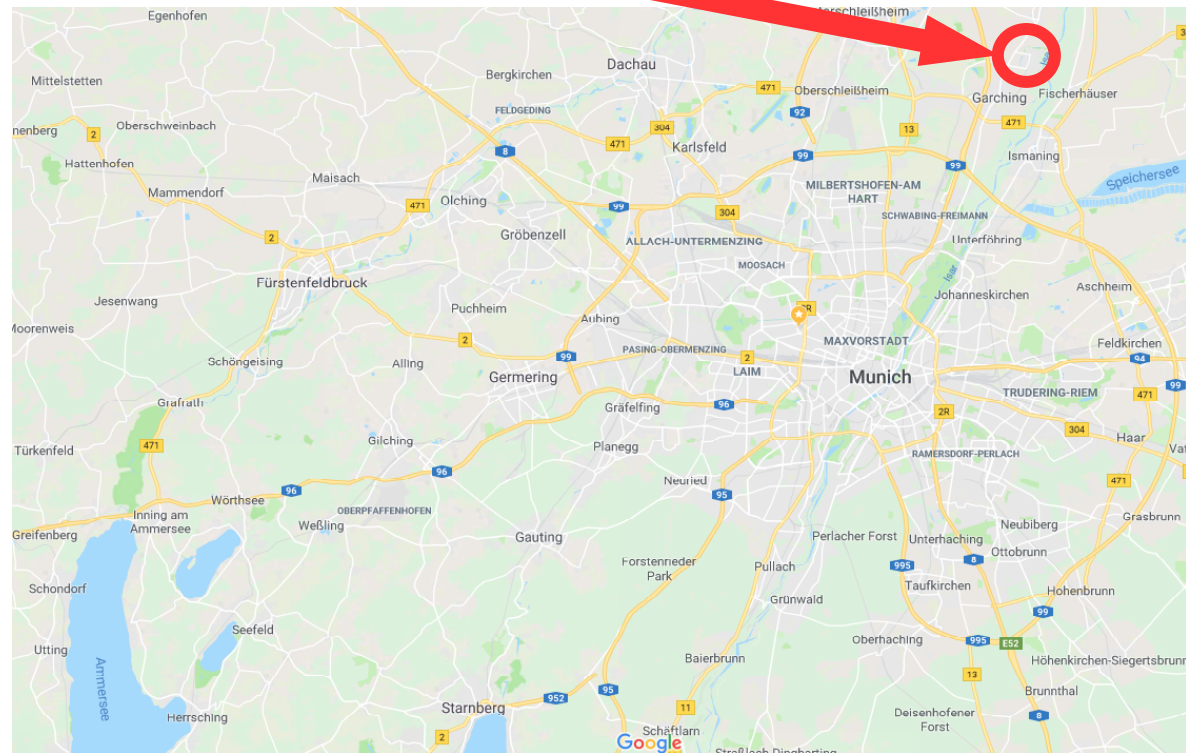


- Introduction
- Visualization Services in classical HPC environments (MPCDF)
- Virtual reality applied to large-scale turbulence simulations (MPI for Dynamics and Self-Organization, TUM, LRZ, MPCDF)
- NOMAD COE - Advanced Graphics
  - Remote Visualization Services (FHI, MPCDF)
  - High-quality visualizations (MPCDF)
- pyiron – A Python-based IDE for computational materials design (MPI for Iron Research, supported by MPCDF)
- Summary



## About the Max Planck Computing and Data Facility (MPCDF)

- HPC and data center of the Max Planck Society
- MPCDF (formerly known as RZG), located at the research campus in Garching near Munich, Germany





## Computational Application Support

- Support for the development and optimization of parallel applications for all disciplines and all institutes of the MPG

## Computing and Data Services

- Managing the central HPC system(s),  
used by 45 institutes and about 55 departments
- Hosting numerous Linux clusters (50 clusters from 20 MPIs)
- Long-term data storage

## Data Application Support

- Managing a broad stack of data-repository technologies
- Hosting various data repositories of the MPG
- Providing different data service layers for large-scale experiments

## EU and national projects

- NOMAD CoE, EUDAT, RDA, ELPA-AEO, ...





Management: Stefan Heinzl, Beirat

Groups:

- **data services** (*Raphael Ritz*)
- **systems and operations** (*Christian Guggenberger*)
- **application support** (*Markus Rampp*)

*Cesar Allande Alvares (Computer science)*

*Giuseppe di Bernardo\* (Comp. Physics)*

*Berenger Bramas (Computer science)*

*Michele Compostella (Comp. Physics)*

*Tilman Dannert (Comp. Physics)*

*Renate Dohmen\* (Comp. Physics)*

*Lorenz Hüdepohl\* (Comp. Physics)*

*Pavel Kus (Appl. Mathematics)*

*Rafael Lago (Computer science)*

*Andreas Marek (Comp. Physics)*

*Florian Merz (Comp. Physics), Lenovo*

*Werner Nagel (Comp. Physics)*

*Sebastian Ohlmann (Comp. Physics)*

*Markus Rampp (Comp. Physics)*

*Klaus Reuter (Comp. Physics)*

*Luka Stanisic (Computer science)*

*(\*) shared with other groups*



## Basic application support

- software support, compilers, libraries, tools, ...

## Optimization and development of HPC applications (in close collaboration with scientists)

- materials and bio sciences, astrophysics, plasma physics, ...
- all relevant HPC architectures (not limited to hardware operated by the MPCDF)

## New HPC architectures and programming models

- assessment of hardware and software (e.g. CUDA, OpenACC, MPI-3, Coarray-FORTRAN, ...)
- porting of applications to GPUs, Intel Xeon Phi, ..., ARM, ..., ?

## Scientific visualization

- operation of remote-visualization infrastructure (hardware, software)
- project support

## High-level data application support (Group of R. Ritz)

- high-level data application support: repository services, custom web development for MPG and partners

## Training and consulting

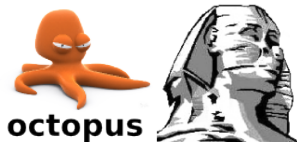
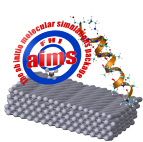
- lectures, courses, tutorials (mostly MPG-internal)

# Application Projects

## HPC code projects (examples)

- original contributions and long-term support for development, optimization and porting of HPC codes in the Max Planck Society, e.g.

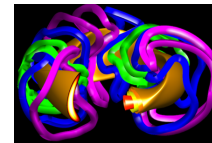
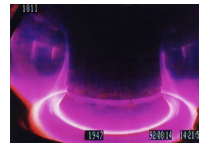
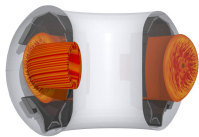
- FHI-aims, OCTOPUS, S/PHI/nX, ESPResSo++ (materials and bio science), ELPA (eigensolver library)



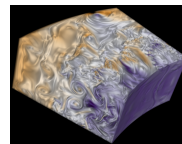
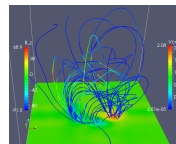
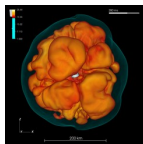
S/PHI/nX



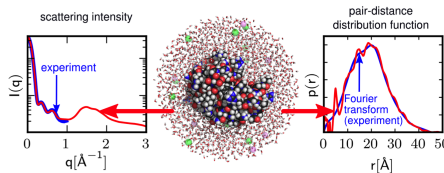
- GENE, SeLaLib/VLASOV6D, SOLPS, GPEC/IDE, VMEC (fusion research)



- VERTEX, GOEMHD3, NSCOUETTE, MagIC, BFPS (astrophysics, comp. fluid dynamics)



- BioEM, CAPRIQORN/CADISHI, COMPLEXES++, ... (biophysics)





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## Background: scientific visualization at the MPCDF

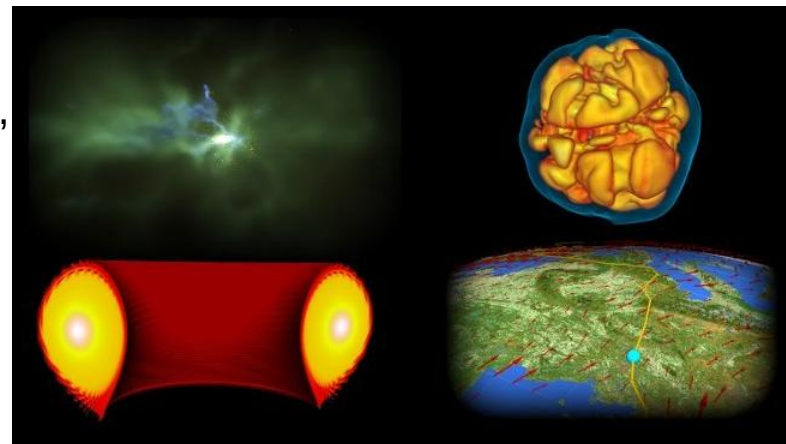
- a central visualization infrastructure and project support for the Max-Planck Society (since 2008)

## Main targets: interactive, remote data exploration & analysis, presentation, publishing

- support for adaptation and instrumentation of simulation codes
- guidance for selection, adoption and usage of analysis & visualization software
- dedicated support for individual (particularly demanding) visualization projects

## Challenges

- broad range of disciplines: plasmaphysics, astrophysics, . . . , biology
- variety of simulation codes: "home-grown", commercial, open-source, third-party, . . .
- non-standardized, heterogeneous data structures and formats, "legacy" analysis pipelines, . . .
- massive datasets from HPC simulations:
- massive: amount of raw data, memory requirements, complexity
- multidimensional (3D + time), multi-variate data
- "unusual" grids: mesh-free data, special curvilinear coordinates, . . .







## Remote visualization directly on the HPC system

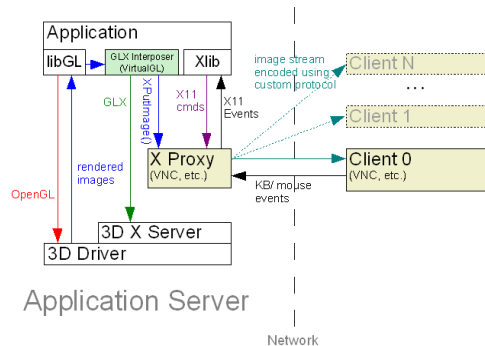
why centralizing visualization ?

- huge amounts of output data produced by HPC simulations
- transfer of raw data for local analysis & visualisation no more possible
- even dumping the RAM is becoming prohibitive due to I/O constraints  
→ in-situ visualisation
- visualisation requires HPC-like resources (specialized hardware, housing, . . . )
- requires substantial expertise on methods, software, . . . , sustainability  
→ a necessity for a HPC centre rather than an optional service



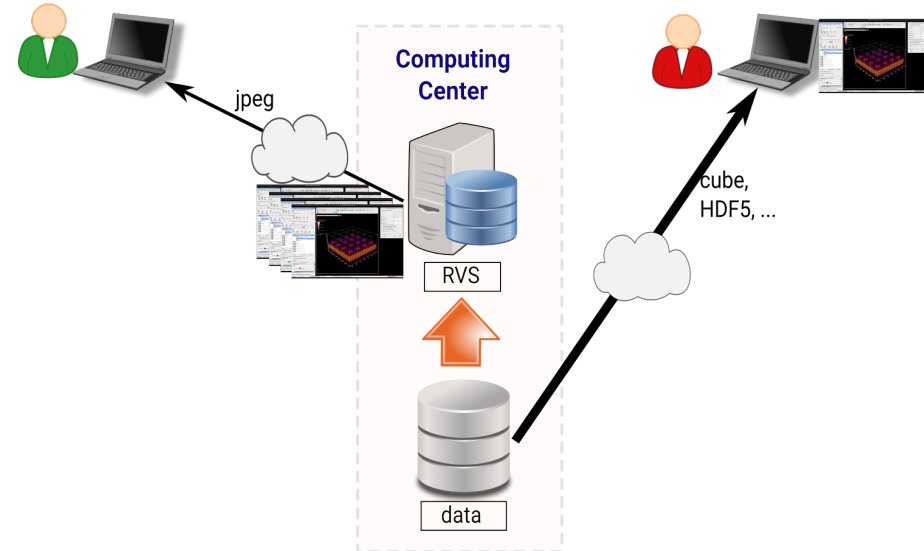
enabling technology

- “server-side” rendering on GPUs
- efficient and *transparent* remote rendering solution via WAN: VirtualGL/TurboVNC
- issues: trans-continental latency



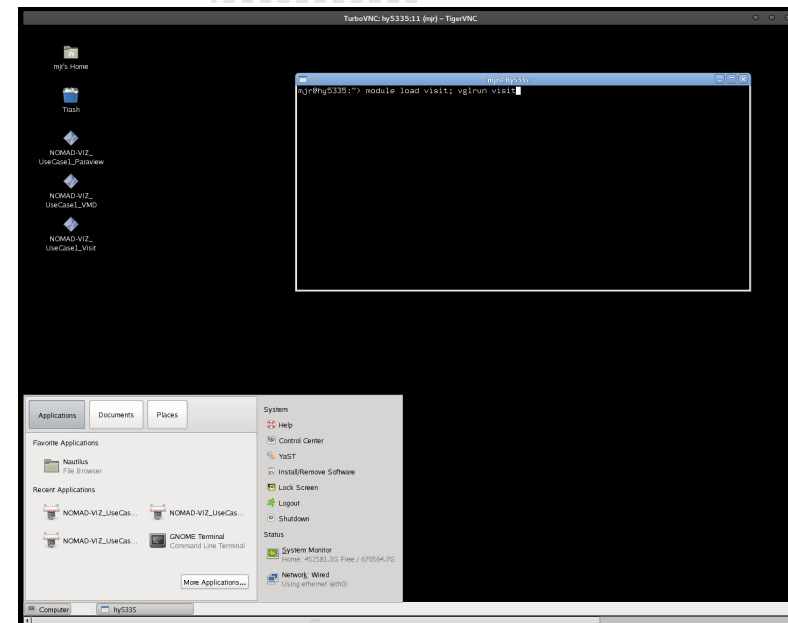
## Remote Visualization

## Local Visualization



## Technology for remote visualisation (TurboVNC/VirtualGL):

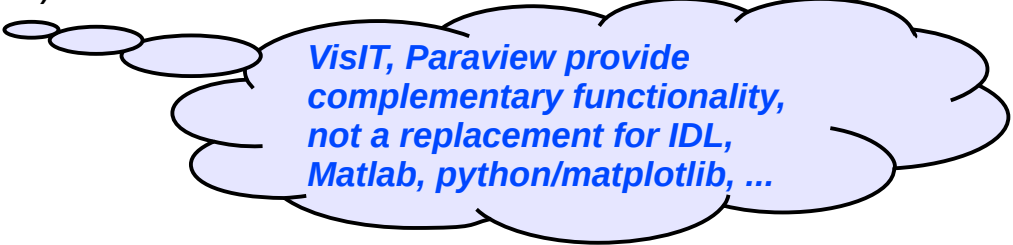
- proven open-source solution, deployed by many HPC centres (e.g. BSC, CSC, LRZ, MPCDF)
- application-agnostic “remote desktop” with support for hardware-accelerated for 3D graphics
- user's experience: remote Linux desktop with optimization options for network bandwidth, latency, quality of rendering
- transparent use of visualization resources and applications (look-and-feel like local desktop):  
~> `vglrun <executable>`





## Overview of software tools

- IDL, Matlab, python/matplotlib, ... for 1D and 2D plots (+time)
  - automated, quantitative analysis with lots of data processing (powerful languages)
- **VisIT and Paraview** for >2D data (+time)
  - interactive exploration
  - quantitative analysis
  - publication-quality plots, movies
- VisIT or Paraview?
  - primarily a matter of taste: very similar functionality, free software, well supported, ...
  - Paraview may look and feel more “natural”
  - VisIT has its roots in astrophysics (and some built-in strengths in this area)
- Others?
  - VAPOR, VOREEN (optimized for special purposes), ..., + commercial tools (AVIZO)



*VisIT, Paraview provide  
complementary functionality,  
not a replacement for IDL,  
Matlab, python/matplotlib, ...*



## Example projects

- scientific domains:
  - plasmaphysics, [astrophysics](#), CFD, molecular dynamics, biology, ...
- data structures/grids:
  - regular: cartesian, polar (2D, 3D), block-structured ("Yin-Yan")
  - irregular: (mapped) point clouds
- data sizes, dimensions:
  - up to  $4096^3$  (Cartesian),  $1000 \times 180 \times 360$  (polar),  $2048 \times 769 \times 1153$  (cylindrical)
  - up to  $10^6$  particles in 3D,  $10^7$  nodes in 3D unstructured mesh
  - all: multi-variable (scalar, vector), time-dependent
  - see also: <http://www.rzg.mpg.de/services/visualisation/scientificdata/projects>
- tools: parallel HDF5 (+XDMF), VisIT, Paraview

## Aims

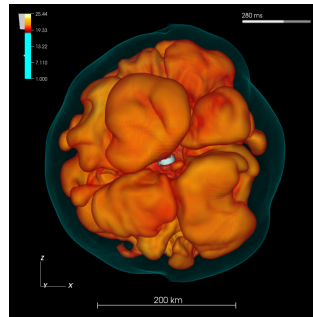
- sketch results & experiences from real-world visualisation projects. (visualisation team's & scientific user's perspective)
- *what can be done? are the tools worth considering at all for my research?*



# Example 1: Core-collapse Supernova

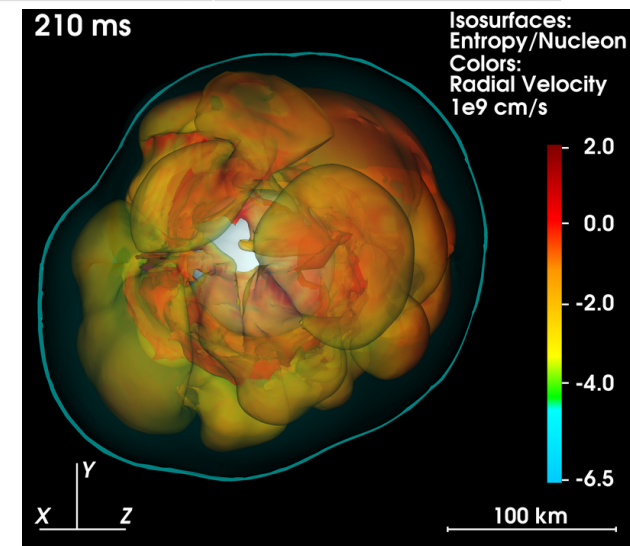
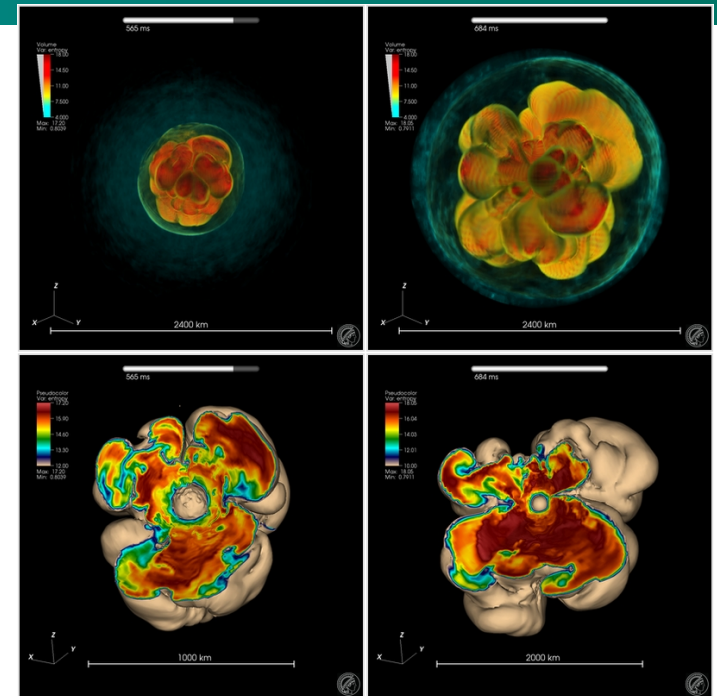
## Simulations by Th. Janka et al. (MPA)

- neutrino-driven explosions of massive stars from first principles
- simulation code: VERTEX (3D, time-dependent radiation hydrodynamics with detailed microphysics)-first 3D simulations of long-term evolution
- code writes HDF5 and XDMF
- spiral mode discovered  
with the help of 3D visualization



## Visualisation approach (E. Erastova, M. Rampp, MPCDF)

- data:  $(1000 \times 180 \times 360)$  zones on non-uniform, polar grid
- $\approx 1000$  output files (time steps)
- VisIt: pseudo-color plots for data exploration and quantitative analysis
- VisIt: combined volume renderings for HQ movies
- alternative technique: multiple, semi-transparent iso-surfaces



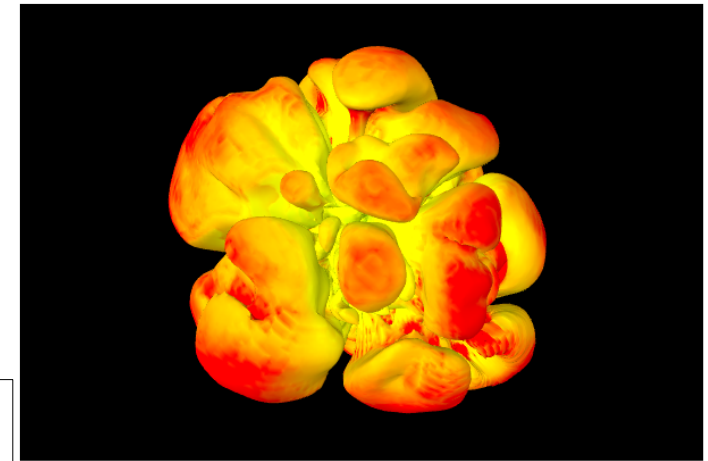




# Supernova cont'd: Interactive graphics

## Interactive graphics with X3DOM

- supplements publishing of simulation results, e.g., by APJ (<http://iopscience.iop.org/0004-637X/793/2/127/media>)
- 3D data format and object model (<http://www.x3dom.org/>)
- X3D(OM) file export supported by Paraview, VisIT (>= 2.10)
- controls: mouse, zoom, +custom interaction
- HTML5, no browser plugin required



Visualization by E. Erastova (MPCDF)  
Simulations by H.-Th. Janka et al. (MPA)

File Edit View Help

```

1  <html>
2  <head>
3    <title>450 ms</title>
4    <script type='text/javascript' src='http://www.x3dom.org/download/x3dom.js'> </script>
5    <link rel='stylesheet' type='text/css' href='http://www.x3dom.org/download/x3dom.css'></link>
6  </head>
7  <body>
8    <p>450 ms
9
10 </p>
11 Powered by <a href="http://www.x3dom.org">X3DOM</a>
12 </p>
13 </body>
14 </html>
15
16 <x3d width='600px' height='400px'>
17   <scene>
18     <inline url="450-1.x3d"> </inline>
19   </scene>
20 </x3d>
21 </body>
22 </html>

```

.x3d file  
export

.x3d file  
reference

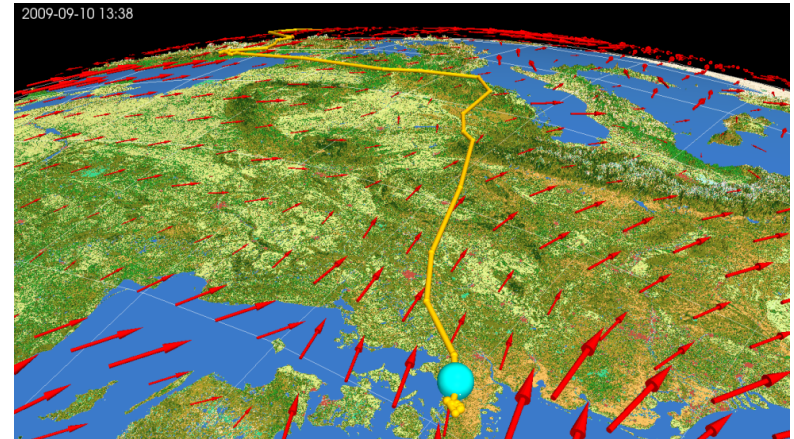
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  </head>
  <Scene>
    <Background skyColor="0 0 0"/>
    <Viewpoint fieldOfView="0.523599" position="-1.88614e+08 2.40873e+08 -5.17449e+07" description="Default View" orientation="-0.502423 0.577924 0.643098 -3.20849"
    centerOfRotation="370850 -810850 1.6746e+06"/>
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            1 4 2 -1
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            7 4 1 8 -1
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            9 11 5 0 -1
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            13 15 16 14 -1
            12 14 17 18 -1
            14 16 19 -1
            17 14 19 20 -1
            21 22 23 24 -1
            22 21 25 26 -1
            27 28 25 21 -1
            21 24 29 27 -1
            30 29 24 31 -1

```

## Data by M. Wikelski (MPI f. Ornithology)

- observational data
- a bird's (gull) track correlated with wind data
- topography, earth's magnetic field, ...
- time-dependent data



movie presented by M. Wikelski at general assembly of the MPG, 2012

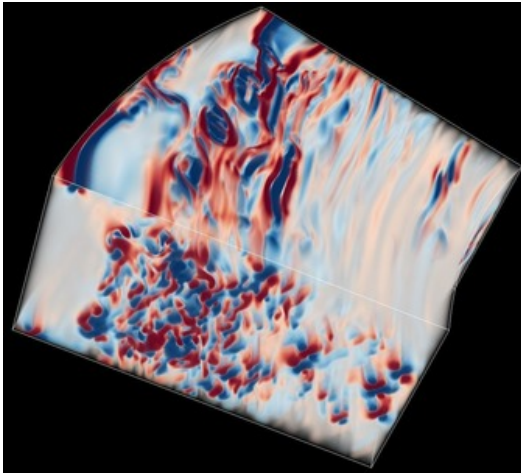
## Visualisation (K. Reuter, MPCDF & K. Safi, MPI-Orn.)

- ParaView (support for importing geo data), lots of Python scripting
- tedious generation and adaptation of camera movement (use Blender instead?)



adapted for wall-projection in the "*henn house*" (visitors and media center in Radolfzell at lake Bodensee)

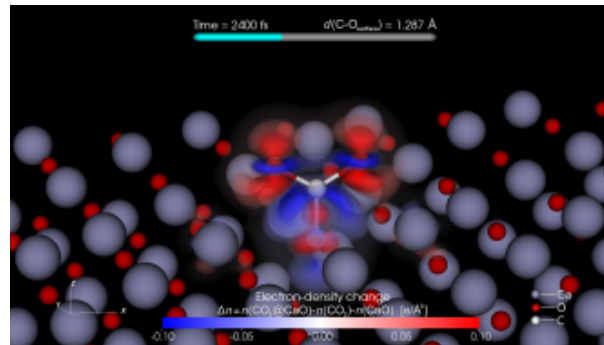
# More MPCDF project examples ...



## (3) DNS of turbulence in quasi-Keplerian flows

**Simulations:** M. Avila et al. (U. Bremen)

**Visualization:** M. Rampp (MPCDF)

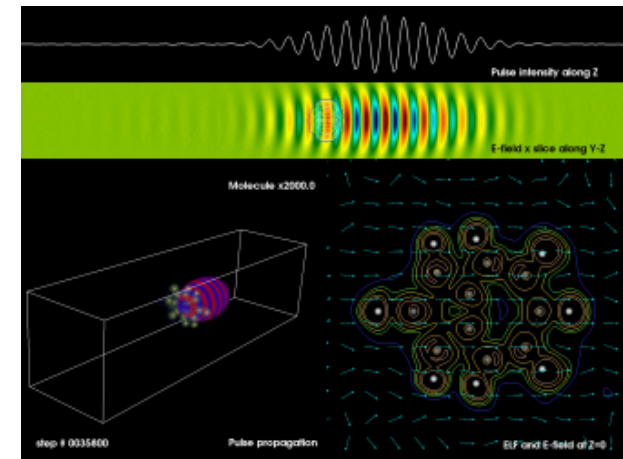


## (4) Ab-initio molecular simulations

**Simulations:** S. Levchenko (FHI), H. Appel (Max-Planck-Inst. f. Structue and Dynamics of Matter)

**Visualization:** M. Compostella & M. Rampp (MPCDF)

→ *NOMAD*



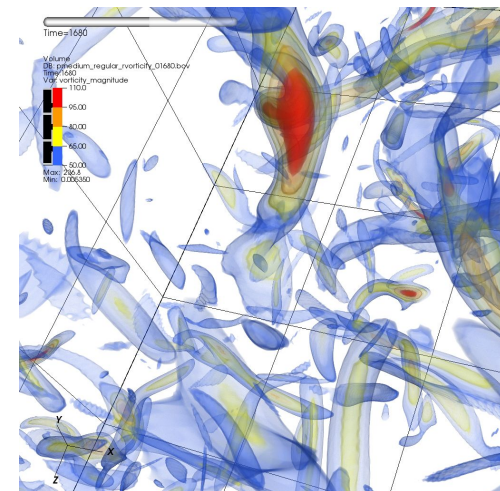


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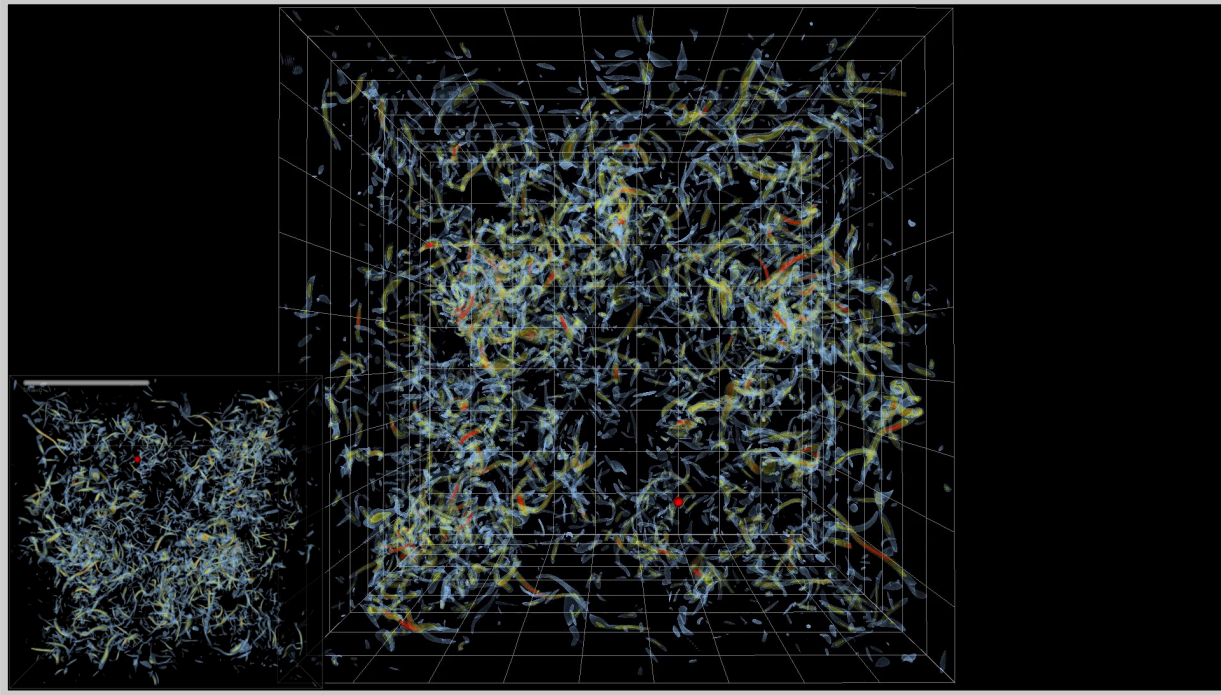
## (5) Turbulence Visualization

- Visualization of DNS of Turbulence: *A Rollercoaster Experience*  
(Matthias Albert<sup>1</sup>, Michael Wilczek<sup>2</sup>, Cristian Lalescu<sup>2</sup>, Markus Rampp<sup>1</sup>)
- HPC Simulation Code: BFPS  
developed at MPI of Dynamics and Self-Organization<sup>2</sup> and MPCDF<sup>1</sup>
- Data:
  - HDF5 + XDMF
  - time-dependent, 3-D scalar field (vorticity):  $128^3$ ,  $576^3$ , ...,  $4096^3$
  - trajectories of tracer particles advected with the flow
- Tools and Technique:
  - VisIt and Python Scripting

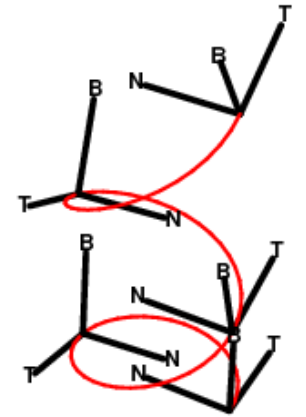
*... let's follow a tracer particle on its ride with the turbulent flow*

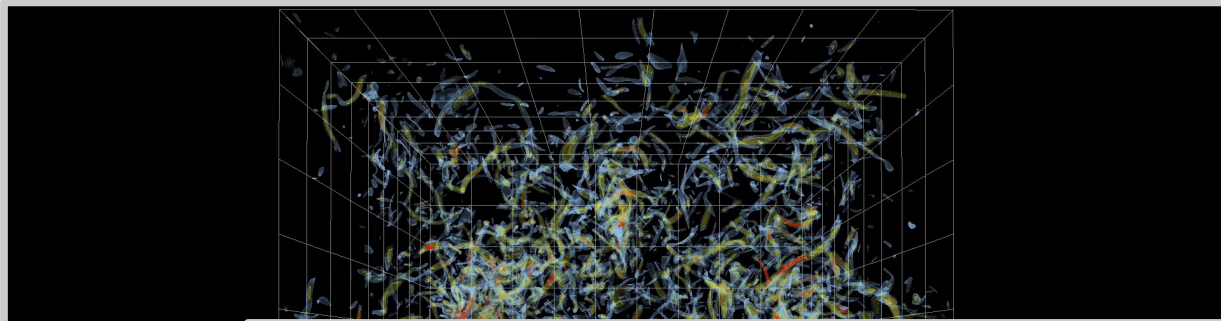




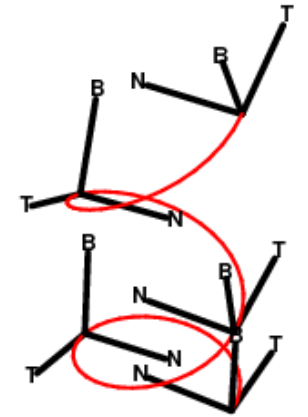
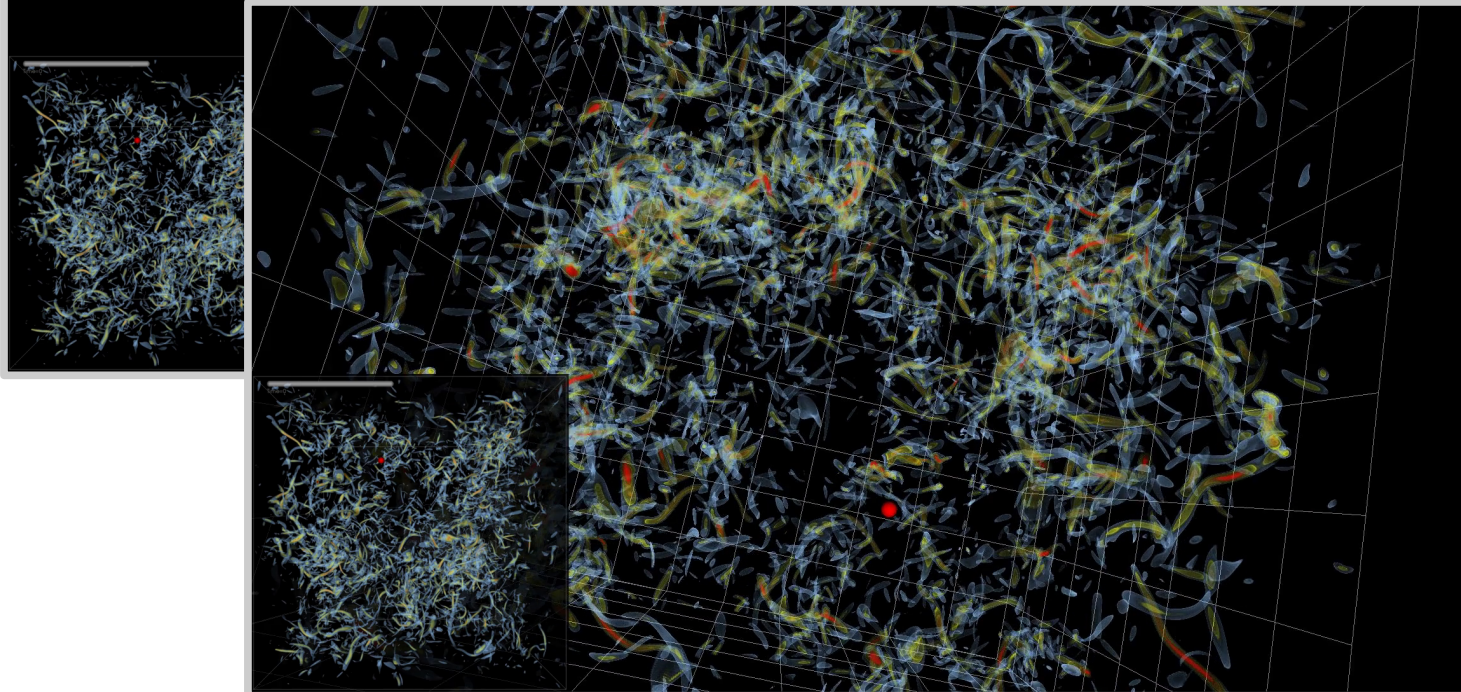


Frenet-Serret Frame  
 $(\mathbf{v}, \mathbf{a}, \mathbf{v} \times \mathbf{a})$  defines the camera

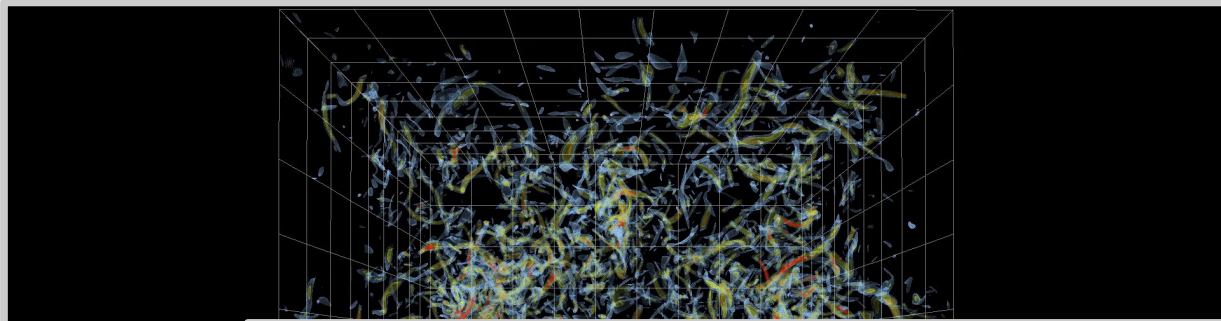




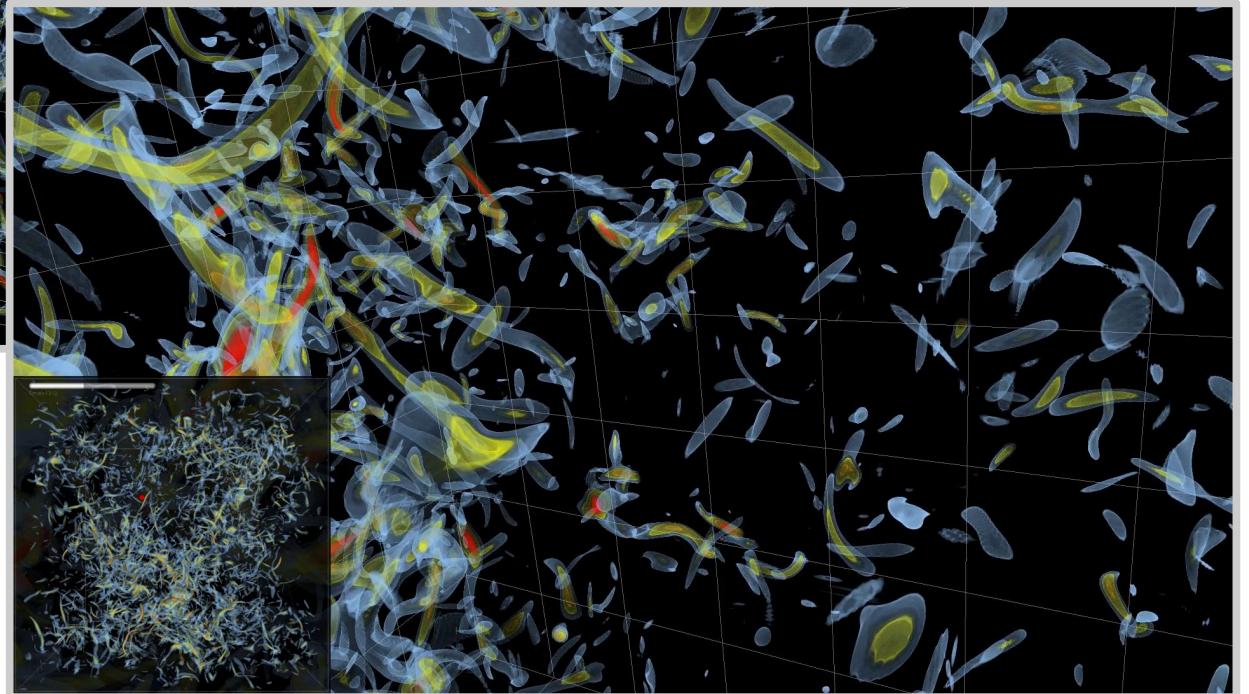
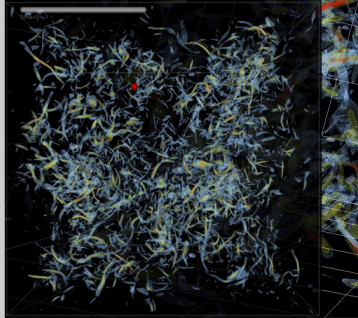
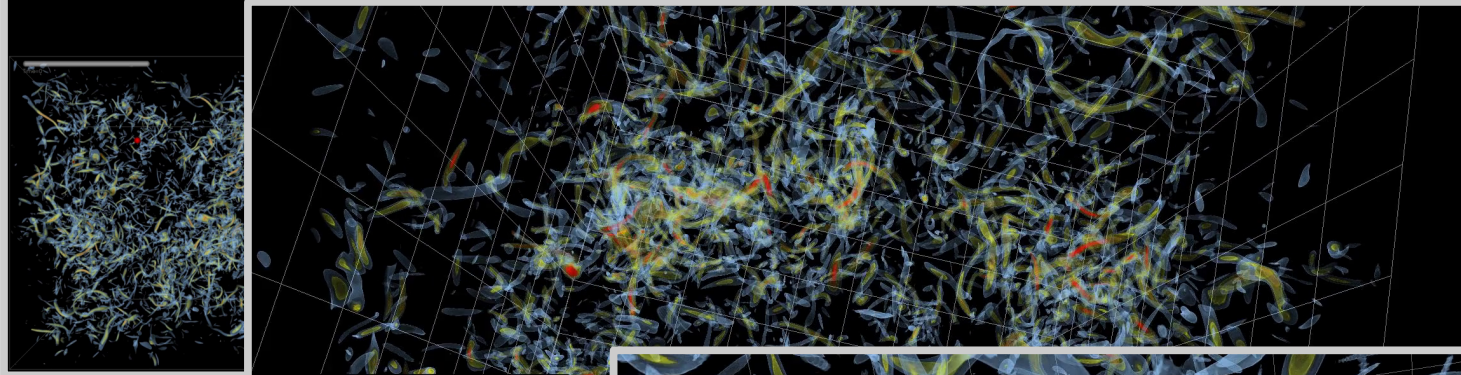
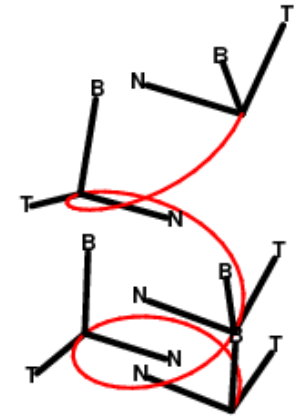
Frenet-Serret Frame  
 $(\mathbf{v}, \mathbf{a}, \mathbf{v} \times \mathbf{a})$  defines the camera







Frenet-Serret Frame  
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## (5) Turbulence Visualization in VR



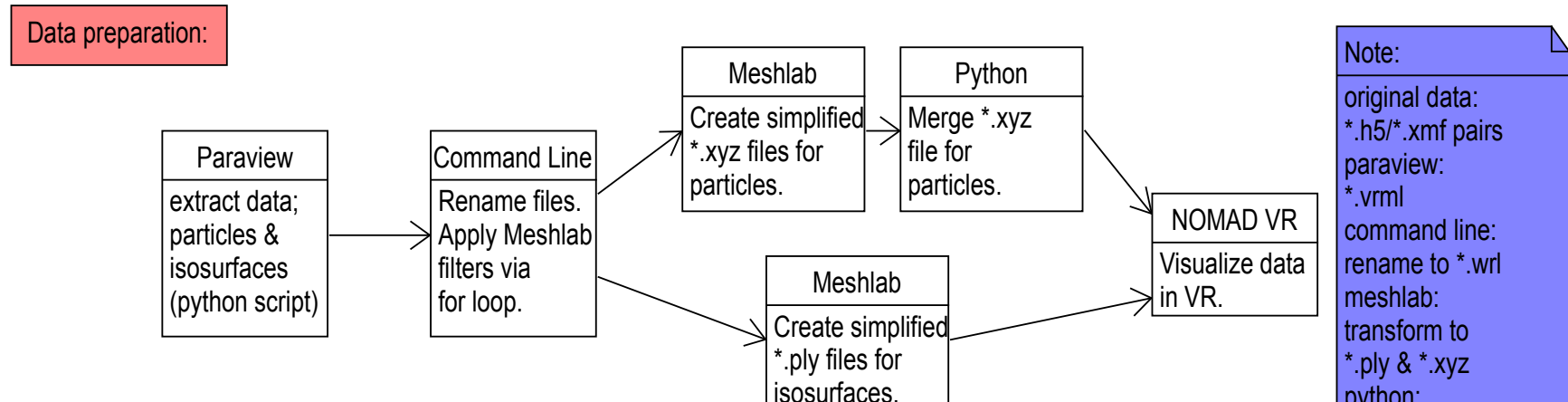
- Turbulence Visualization in Virtual Reality  
(M. Albert, Batchelor project; TUM, LRZ, MPCDF)
- VR technology fits well with the Lagrangian approach
- Extension of the software *NOMAD VR* (→ Rubén García-Hernández, LRZ)
- New developments:
  - data preprocessing (isosurfaces)
  - particle picker (VR  $\longleftrightarrow$  VisIt)
  - trajectory visualization
  - haptic feedback
  - challenge: preprocessing and handling of massive HPC simulation data,  
solved by a separate thread that streams data from an SSD through the GPU





## (5) Turbulence Visualization in VR

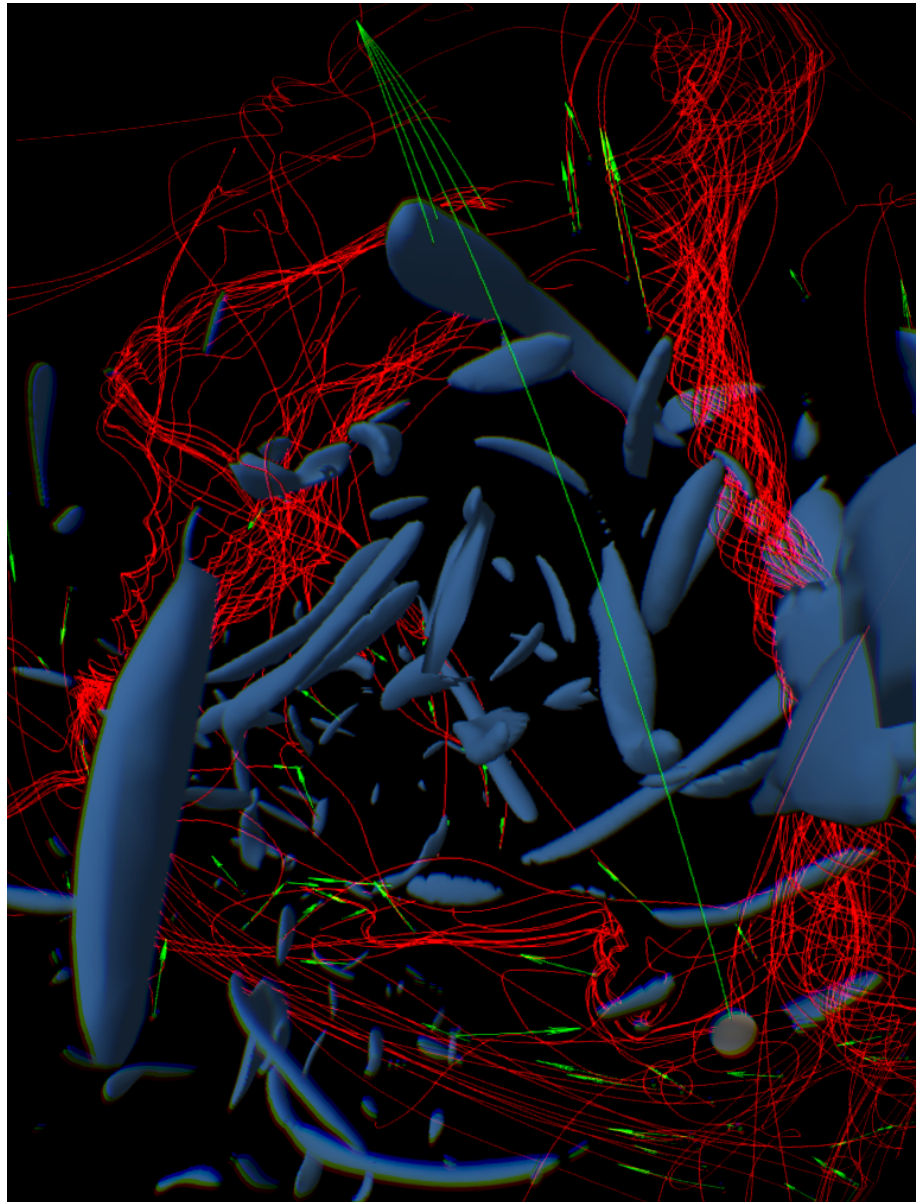
- complex data preprocessing pipeline





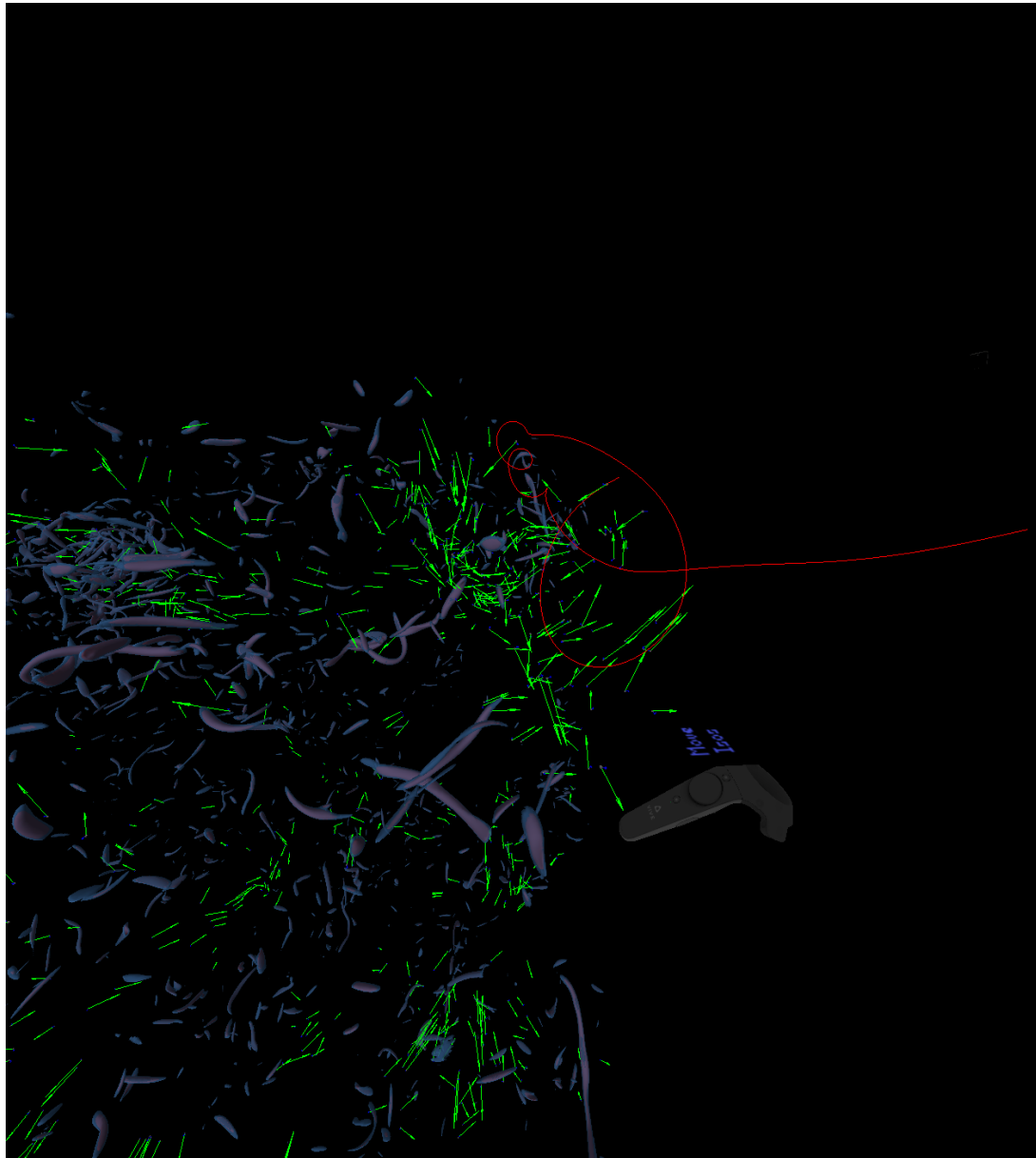


## (5) Turbulence Visualization in VR



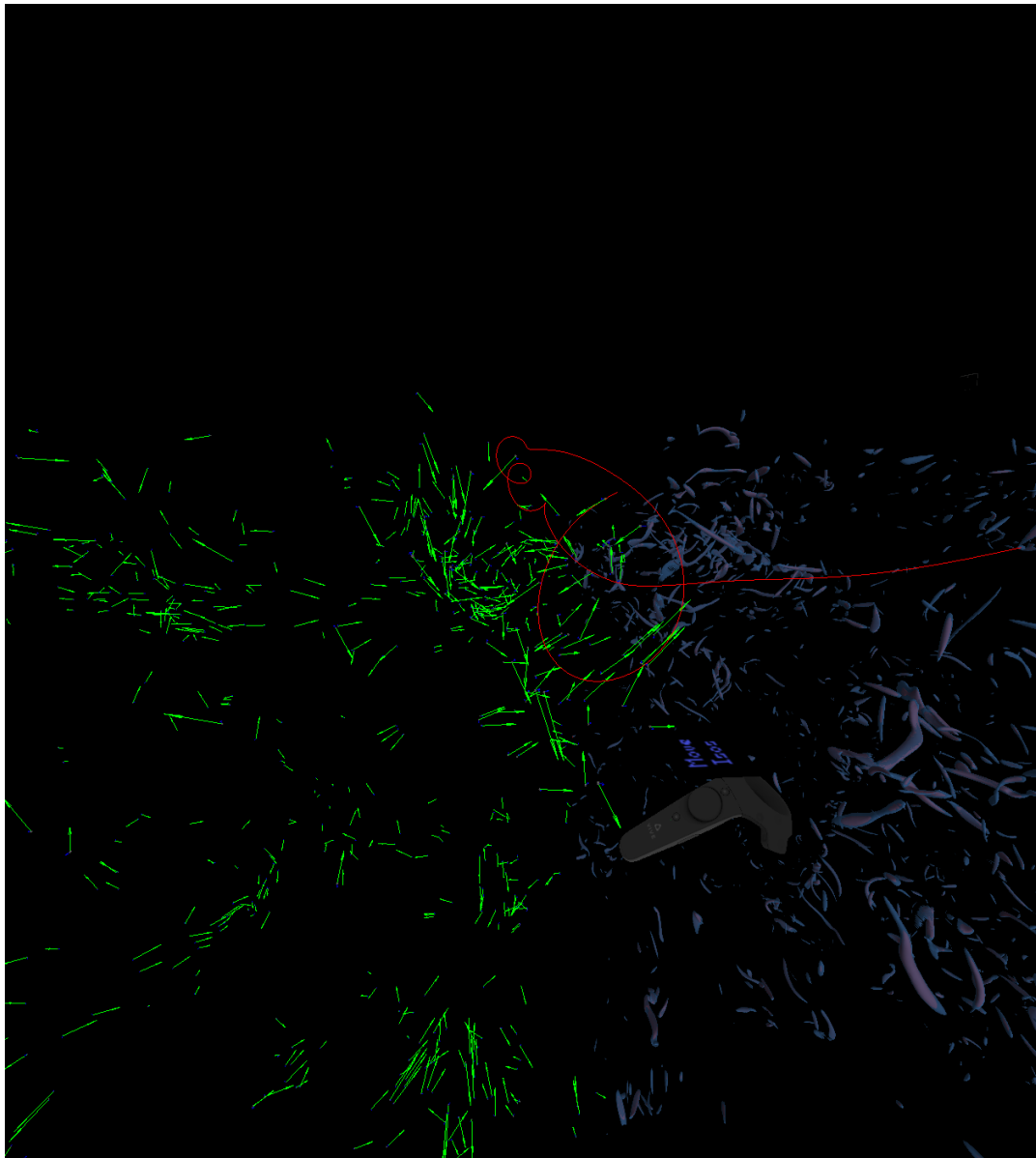


## (5) Turbulence Visualization in VR



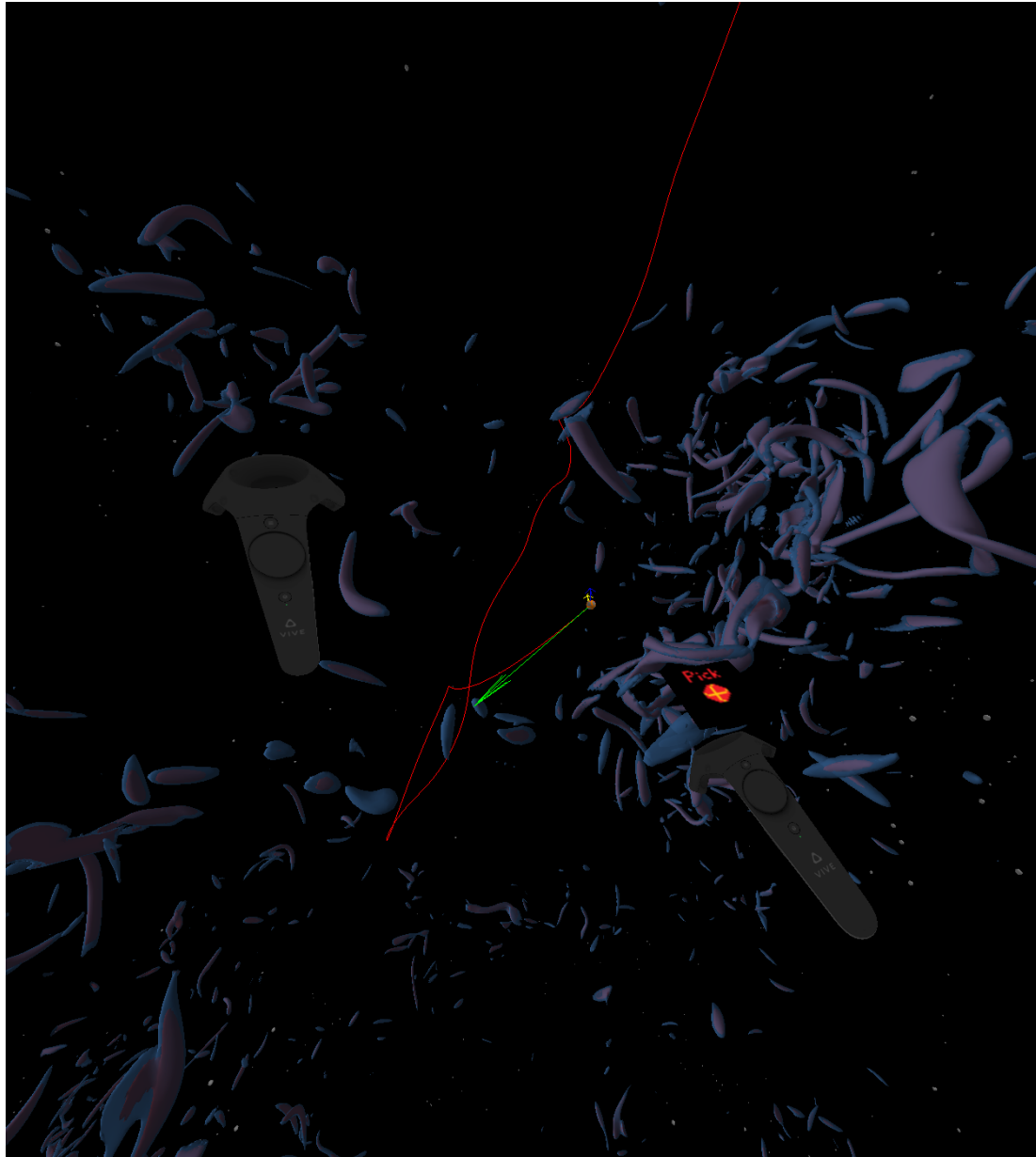


## (5) Turbulence Visualization in VR





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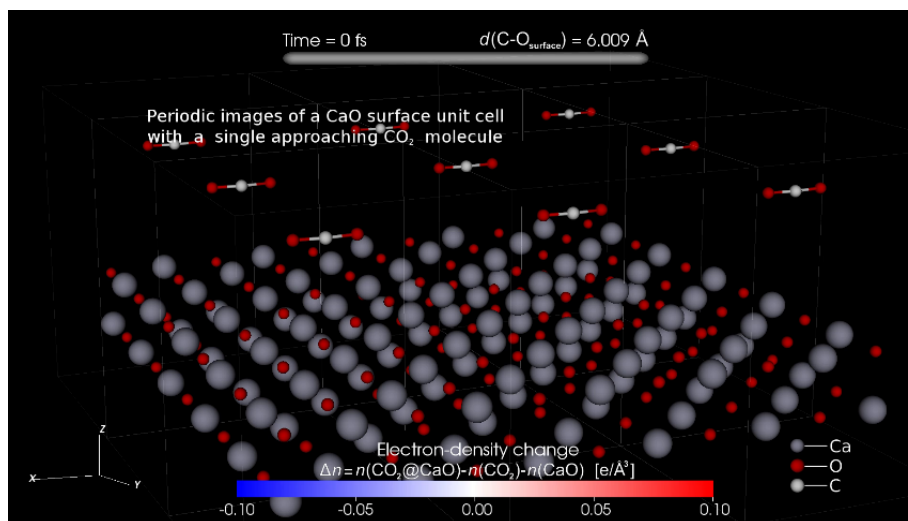




- Introduction
- Visualization Services in classical HPC environments (MPCDF)
- Virtual reality applied to large-scale turbulence simulations (MPI for Dynamics and Self-Organization, TUM, LRZ, MPCDF)
- **NOMAD COE - Advanced Graphics**
  - Remote Visualization Services (FHI, MPCDF)
  - High-quality visualizations (MPCDF)
- pyiron – A Python-based IDE for computational materials design (MPI for Iron Research, supported by MPCDF)
- Summary

## Goals

- develop & apply advanced methodologies
- adopt new technologies: VR [R. García-Hernández (LRZ)], browser-based remote visualization [M. Compostella (MPCDF), et al.]
- produce high quality material for training, dissemination, education; example movie: reaction of a CO<sub>2</sub> molecule with a CaO surface



[M. Compostella (MPCDF)]



# NOMAD Visualization Strategy



## Remote Visualization



image stream (JPG)



Remote Visualization server



## Computing Center

Encyclopedia Web application server



NOMAD Archive



## Client-side Visualization



X3D, PNG, XYZ



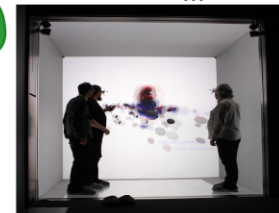
custom formats



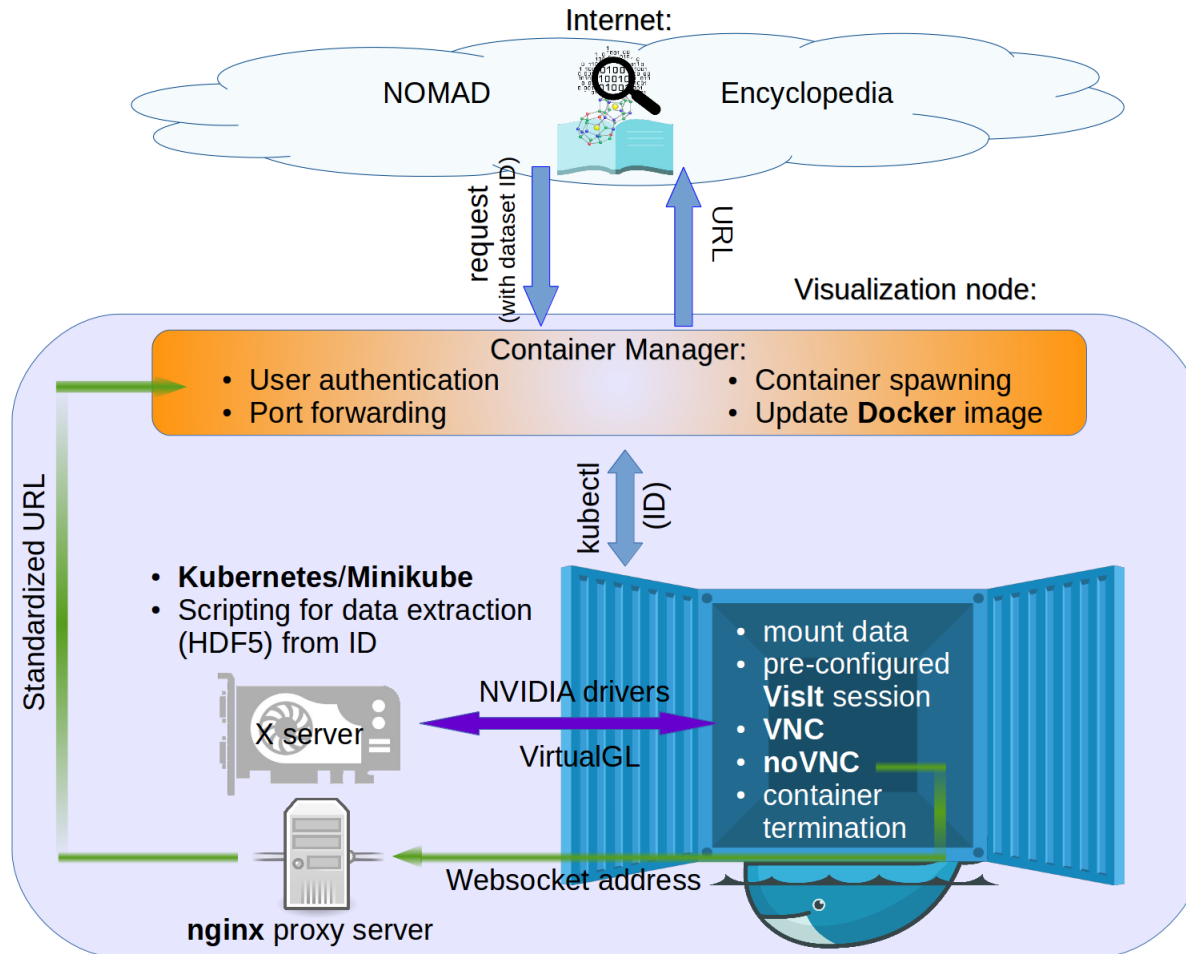
## Virtual Reality

VR devices:

- Vive
- CAVE
- ...







→ demo at <https://labdev-nomad.esc.rzg.mpg.de/remotervis/vnc.html>



# Upcoming: NOMAD SUMMER 2018

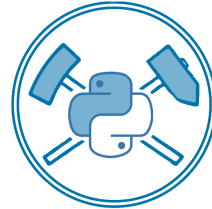


- A hands-on course on tools for novel-materials discovery
- Scope: Data-driven research meets materials science and engineering: Making Big Data of materials comprehensible.
- September 24 - 27, 2018, Lausanne, Switzerland
- Registration deadline: May 2, 2018
- Topics
  1. data repositories, archives and metadata
  2. advanced graphics (M. Rampp, MPCDF)
  3. nomad encyclopedia
  4. preparation and analysis of high-throughput simulations
  5. big-data analytics





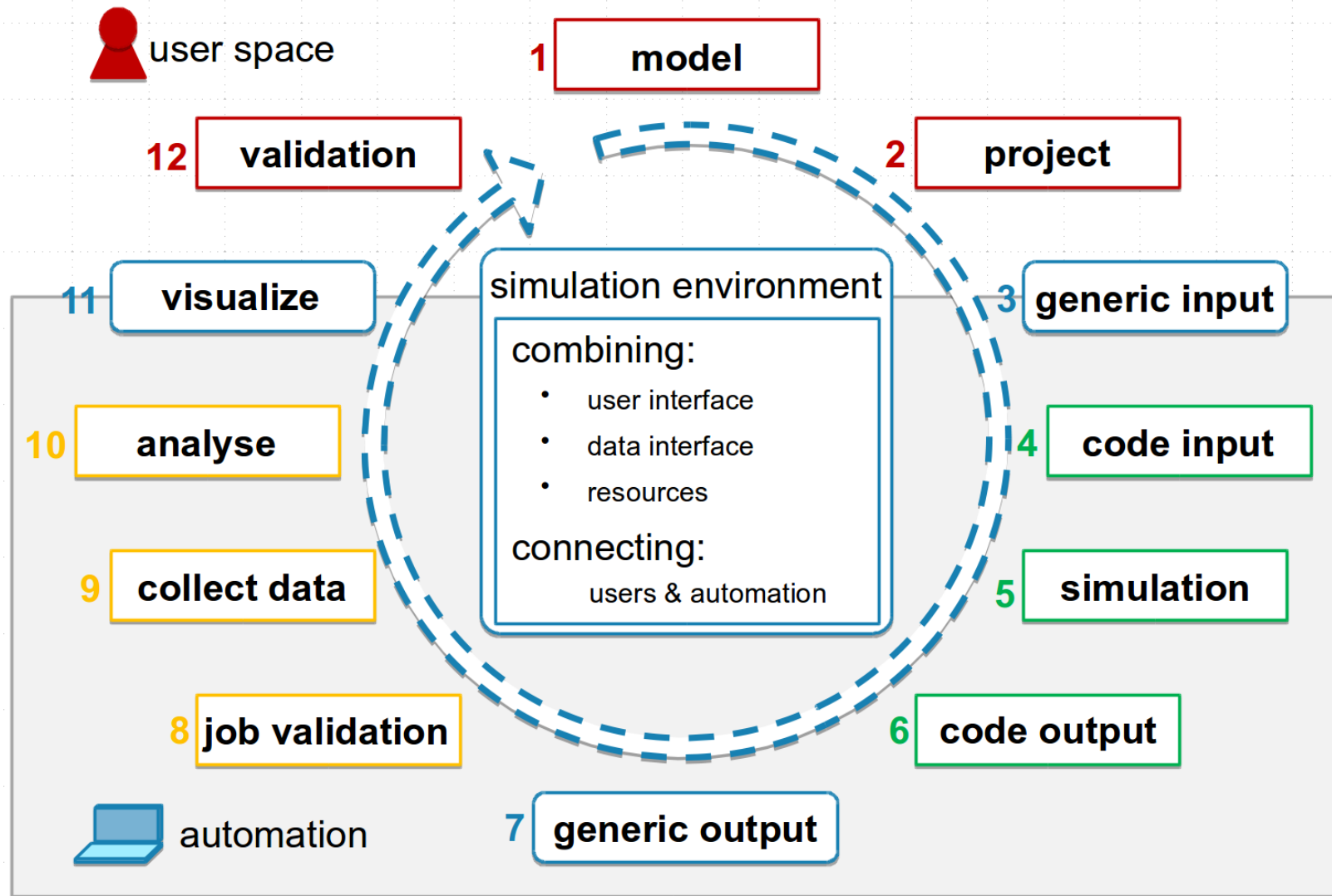
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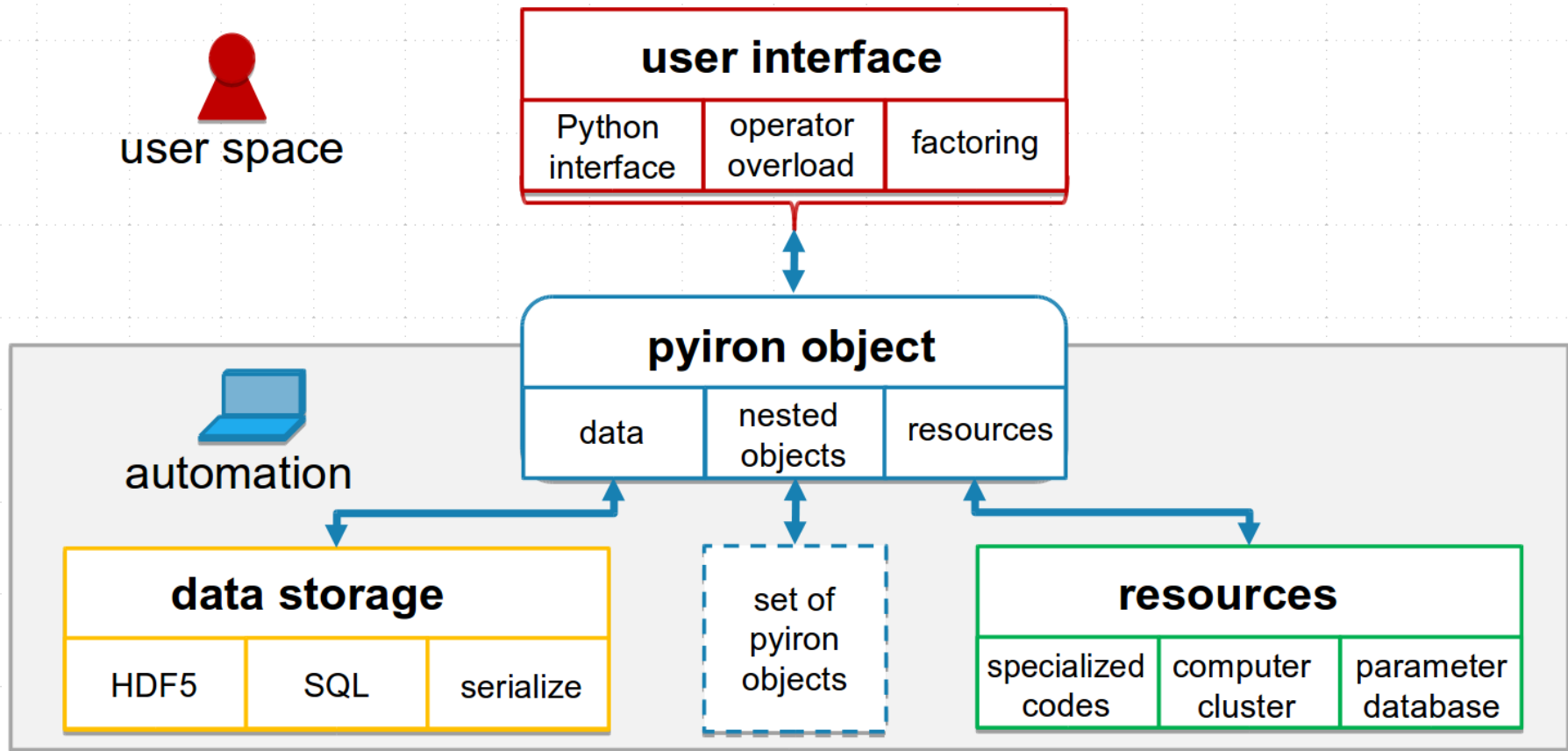


- pyiron is a Python based IDE for computational materials design (**Py**thon + MPI for **Iron** Research)
- developed at the MPI for Iron Research by Jörg Neugebauer, Jan Janssen, et al.
- pyiron enables researchers to automate simulation protocols
  - handle high complexity: Physics, IO formats, simulation codes, HPC, ...
  - conserve expertise: inconsistency, documentation, ...
- pyiron user interface is based on Jupyter notebooks
  - simulation, data analysis, publication-quality visualization and plotting in a single document



# pyiron – IDE for simulation protocols



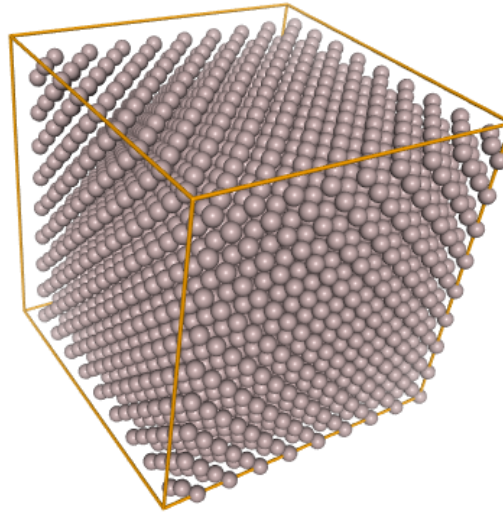




## ▼ Create an atomic structure

```
In [6]: basis = pr.create_structure(element="Al",  
                                   bravais_basis="fcc",  
                                   lattice_constant=lat)
```

```
In [7]: basis_repeated = basis.repeat([9, 9, 9])  
basis_repeated.plot3d()
```







jupyter 2017-11-28-mrs-example Last Checkpoint: a few seconds ago (autosaved) Logout Control Panel

File Edit View Insert Cell Kernel Navigate Widgets Help Trusted Python [default]

▼ **1 Import Packages**

```
In [1]: %matplotlib inline
```

```
In [2]: from pyiron import Project
```

▼ **2 Create a project**

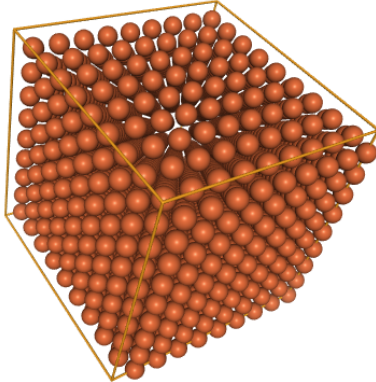
```
In [3]: pr = Project(path='MRS')
```

▼ **3 Create a structure**

```
In [4]: basis = pr.create_structure(element='Fe', bravais_basis='bcc', lattice_constant=2.78)
```

```
In [5]: basis_repeated = basis.repeat([9,9,9])
```

```
In [6]: basis_repeated.plot3d()
```





#### ▼ 4 Setup a VASP calculation

```
In [7]: ham_vasp = pr.create_job(pr.job_type.Vasp, 'vasp')
```

```
In [8]: ham_vasp.structure = basis
```

#### ▼ 5 Setup Murnaghan

```
In [9]: murn = pr.create_job(pr.job_type.Murnaghan, 'murn')
```

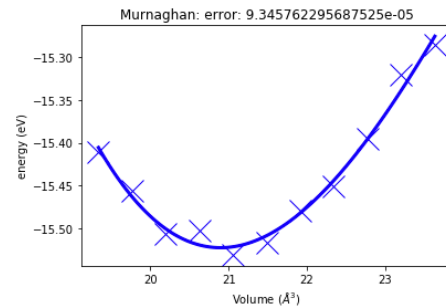
```
In [10]: murn.ref_job = ham_vasp
```

#### ▼ 6 Run Murnaghan

```
In [11]: murn.run()
```

#### ▼ 7 Analyse Murnaghan

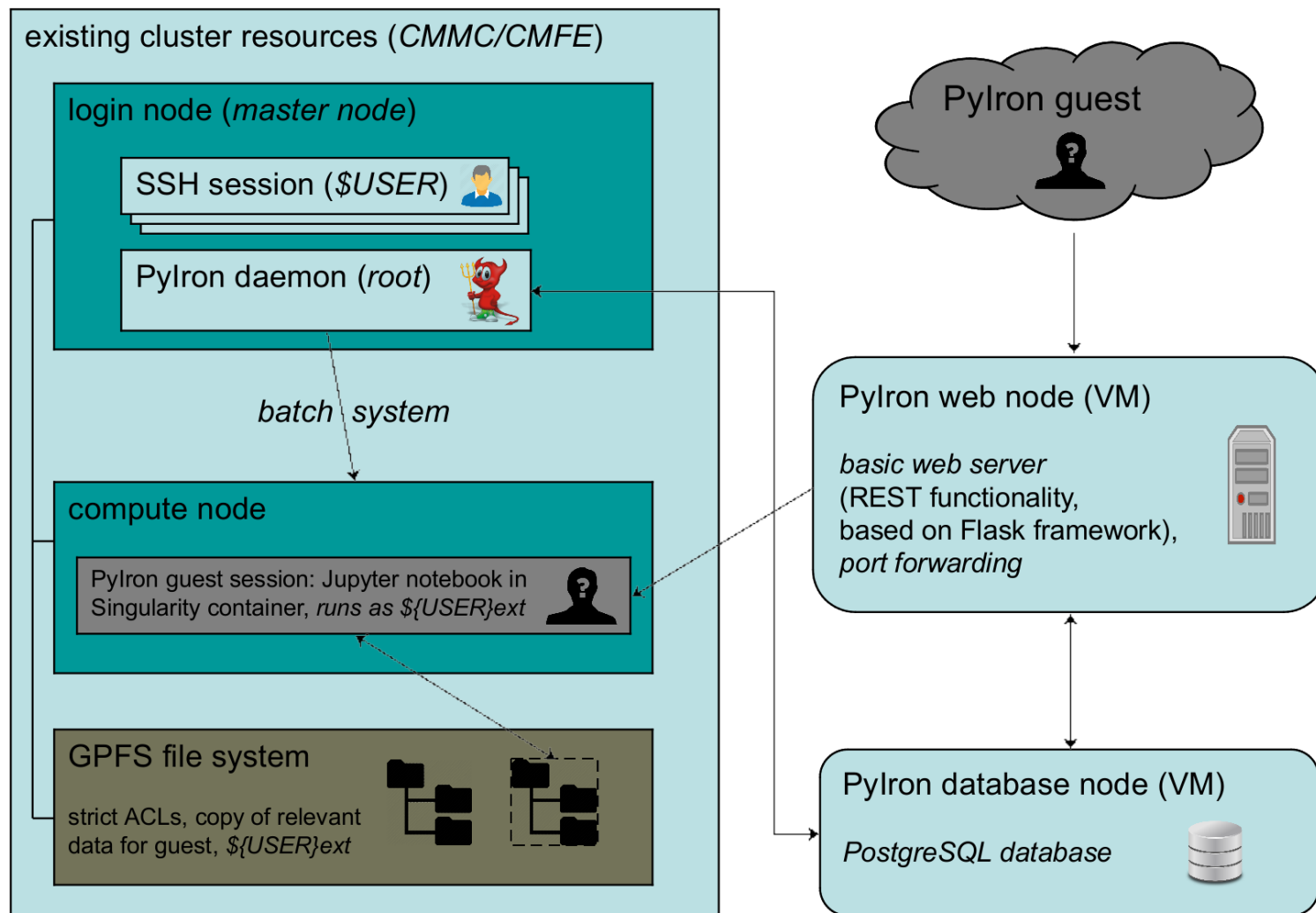
```
In [12]: murn.plot()
```



```
In [ ]:
```



# enabling guest sessions for pyiron





- Documentation

<http://pyiron.org>

- Upcoming paper on arXiv.org

- Installation e.g. via 'conda' for Anaconda Python

```
conda config --add channels conda-forge
```

```
conda config --add channels pyiron
```

```
conda install pyiron
```

- Docker image (→ live demo)

```
docker pull pyiron/pyiron
```

```
docker run -i -t -p 8888:8888 pyiron/pyiron /bin/bash -c
```

```
"/opt/conda/bin/jupyter lab --notebook-dir=/opt/notebooks --ip='*' --  
port=8888 --no-browser --allow-root"
```



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