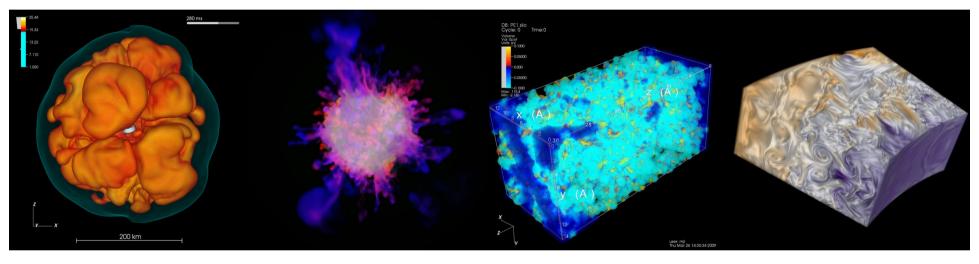
Visualization of HPC simulation data – overview and tutorial –

Markus Rampp

Max Planck Computing and Data Facility (MPCDF)



Topics

- data handling strategies
- visualization methods and tools
- example applications

Acknowledgements

K. Reuter, E. Erastova (MPCDF viz team), J. Skala (MPI f. Solar System Research)

Outline



Part I: overview (M. Rampp)

- introduction
- data handling strategies
- Basics on tools: VisIT (main focus) and Paraview (basics)
- HPC Visualization infrastructure & workflows
- example projects:
 - \rightarrow practical hints (general)
 - \rightarrow impression on VisIT's and Paraview's capabilities from practical experience

Part II: hands-on (M. Rampp & J. Skala)

- VisIT (and Paraview) in action
 - \rightarrow aims: get familiar with look and feel, basic commands
 - → limitations: workstation hardware may limit interactive experience

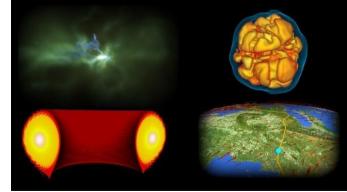
Introduction



Background: scientific visualization at the MPCDF

a central visualization infrastructure and project support for the Max-Planck Society (since 2008) main targets: interactive, remote data exploration & analysis, presentation, publishing

- support for adaptation and instrumentation of simulation codes
- guidance for selection, adoption and usage of analysis & visualization software
- dedicated support for individual (particularly demanding) visualization projects challenges:
 - broad range of disciplines: plasmaphysics, astrophysics, . . . , comp. Biology
 - variety of simulation codes: "home-grown", commercial, open-source, third-party, . . .
 - non-standardized, heterogeneous data structures and formats
 - "legacy" analysis pipelines, . . .
 - massive datasets from HPC simulations:
 - massive: amount of raw data, memory requirements, complexity
 - multidimensional (3D + time), multi-variate data
 - "unusual" grids: mesh-free data, special curvilinear coordinates, . . .



Data handling



Starting point (code developer's point of view)

code developer's point of view:

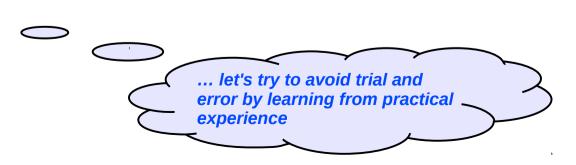
- 1) select data format and I/O library: POSIX, MPI-I/O, HDF5, NETCDF, ...
- 2) instrument code (or implement for data-conversion: glue code, post processing, plugin)
- 3) select visualization tools and workflows \frown
- 4) ... go back to 1)



Observation

largest barrier-to-entry into interactive data analysis & visualization is data formats/conversion:

- steps 1) and 2) are boring, tedious and time-consuming
- step 3) can be fun but is time-consuming
- step 4) can be extremely frustrating



M. Rampp, MPCDF

Data handling



Main selection criteria for data format (resp. I/O library)

portability

- platforms: different HPC machines, hardware generations, software stacks
- runs: distribution of data to parallel processors
- software support: available tools, libraries, community experience, ...

performance

- parallel I/O (parallel file systems: LUSTRE, GPFS, BeeGFS, ...)
- data volumes (compression, archiving, ...)

usability/human efforts

• data "handling": copying, bundling, archiving, debugging,



Challenges

- typically there *is* an I/O bottleneck in HPC \rightarrow performance can be a real showstopper
- balance/good compromise?

Data handling



General recommendations

- design and implement a clear hierarchy for output data (dimensionality, frequency of dumps)
 - control variables (scalars, 1D vectors) \rightarrow usability, negligible I/O (stdout or alike)
 - data to be *routinely* analyzed/visualized (2D, 3D, 4D, ...) → optimize for usability keep an eye on performance
 - checkpoint/restart: full precision, usually never analyzed \rightarrow optimize for performance
 - in-situ visualization (?): full precision, full time resolution
- if usability vs. performance does not work out \rightarrow think of a post-processing pipeline

caveat: memory requirements \rightarrow an HPC job in its own right => gains?

Software solutions for HPC

- MPI-IO (low-level), HDF5 (ecosystem of specifications, APIs, tools), NETCDF, ADIOS, ...
- popular strategy: HDF5 for data to be visualized, raw MPI-IO or HDF5 for checkpoints
 - HDF5: open source, widespread use (blame your local computing center!), integrates with parallel applications and file systems, high-performance I/O (implemented on top of MPI-IO), many utilities and tools, ...
 - supported by many visualization tools (Vislt, Paraview ,...)

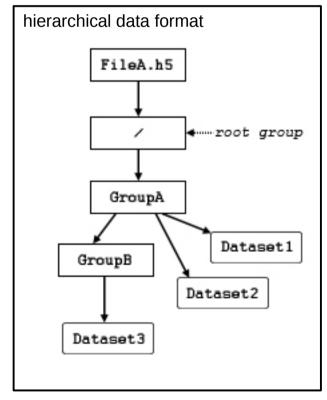


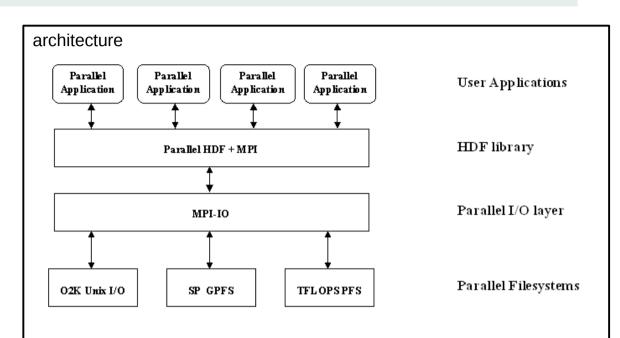
HDF5

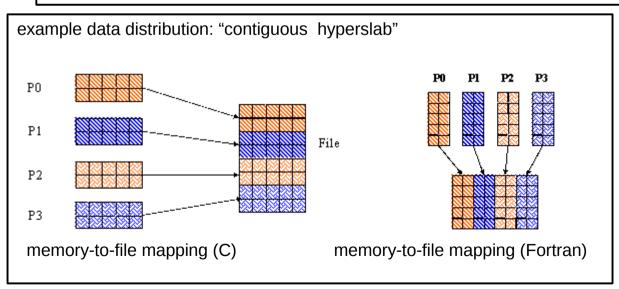


HDF5 in a nutshell

- Hierarchical Data Format
- documentation www.hdfgroup.org
- known issues and pitfalls:
 - \rightarrow performance (tiny block sizes)
 - \rightarrow 2GB limit per MPI task (will be fixed)







(images taken from : www.hdfgroup.org)

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M. Rampp, MPCDF

Data handling: workflows



Explicit data conversion

- allows some basic post-processing and/or data reduction of simulation output
- quick (& dirty) programming: copy/paste from I/O statements in simulation code
- duplication of data
- \rightarrow which format? Silo (VisIt's "proprietary" data format), HDF5, VTK, ...

Development of a plugin (VisIT, Paraview)

- no data duplication, no additional pre-processing step
- plugin is dynamically loaded (code can reside under \$HOME)
- development requires C programming and compilation against a VisIt installation
- not portable to other tools

Adaptation of I/O in simulation code

- no data duplication, no additional preprocessing step
- can promote interoperability with other tools (depending on chosen format, e.g. HDFVIEW)
- implications for software management (code policies, access to source code, ...)
- \rightarrow which format? HDF5 (requires XDMF or alike for metadata), VTK, ...

Basic visualization methods

"Visualization" vs. "Rendering":

visualization: visual representation of (simulation) data

e.g. chemical structures: create a "balls and sticks" model from molecules' positions and render an image

rendering: generation of an image from shapes .

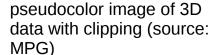
e.g. 3D photo-realistic rendering of a "balls and sticks" model

 $(\rightarrow$ "information visualization": creating a model for high-dimensional, unstructured data is highly nontrivial!)

Popular techniques for scalar fields

- volume rendering: ray-casting, splatting
 - transfer function(1D, 2D) + colourtable maps from dataspace (pseudorealistic: resembles opacity and emissivity of a gas)
 - qualitative (bulk structure and dynamics) + quantitative
- Pseudocolor plots (2D, 3D)
 - colour table provides mapping from dataspace
 - 2D: straightforward, 3D: requires "clipping"
 - most quantitative

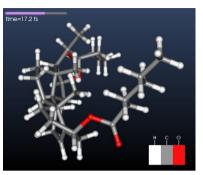
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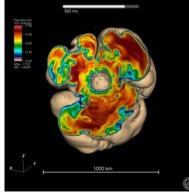
volume rendering of 3D

data (source: MPG)

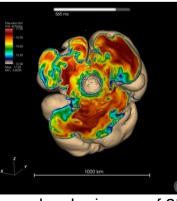


(source: visitusers.org)







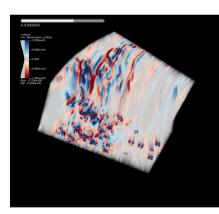


Basic visualization methods

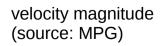


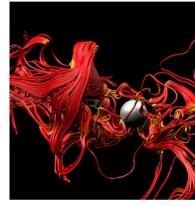
Popular techniques for vector fields

- arrow plots
- streamlines, streaklines, ...
- "contraction" to scalar field:
 - absolute magnitude
 - projected vorticity
 - ...

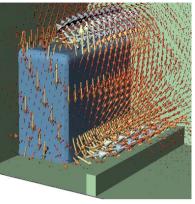


streamwise vorticity (source: MPG)

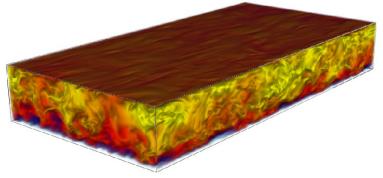




streamlines of 3D data (source: visitusers.org)



3D vector field (source: visitusers.org)



by courtesy of V. Avsarkisov (TU Darmstadt)

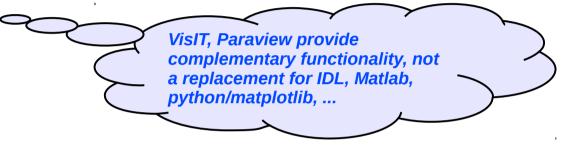
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Visualization tools



Overview of software tools

- IDL, Matlab, octave, python/matplotlib, ... for 1D and 2D plots (+time)
 - \rightarrow automated, quantitative analysis with lots of data processing (powerful languages)
- VisIT, Paraview for >2D data (+time)
 - \rightarrow interactive exploration
 - → quantitative analysis
 - → publication-quality plots, movies
- VisIT or Paraview ?



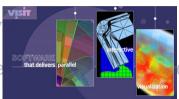
- primarily a matter of taste: very similar functionality, free software, well supported, ...
- Paraview may look and feel more "natural" (coming from the world of AVIZO/AMIRA)
- VisIT has its roots in astrophysics (and some built-in strengths in this area)
 - \rightarrow VisIT used as an example here (personal bias, this audience, ...)
 - \rightarrow astrophysicists do use Paraview!
- Others?
 - VAPOR, VOREEN (optimized for special purposes), ..., +commercial tools (AVIZO)

Visualization tools



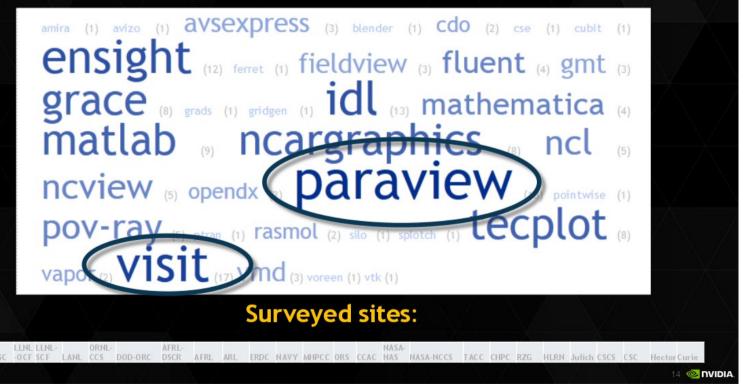
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 - → publication-quality
- VisIT or Paraview
 - primarily a mat
 - Paraview may
 - VisIT has its room
 - → VisIT u
 - → astropl
- Others?
 - VAPOR, VORE



for 1D and 2D plots ParaView

VIZ TOOLS SURVEY OF 25 HPC SITES



non-authoritative survey by P. Messmer (Nvidia)

Visualization tools



VisIT and Paraview (according to our own experience in the MPG) are:

- *comprehensive* visualization tools
- well documented: web pages, manuals, WiKi
- *well supported*: responsive mailing lists, feedback from developers, user community: www.visitusers.org, www.paraview.org
- *extensible*: e.g. data-reader plugins
- *widely used* in the scientific community, installed at many computing centres
- *easy to install* (executables for Linux x86_32/x86_64, Windows XP/Vista/7, Mac OS X)
- *mature* but also still under active development:
 - Vislt 2.9.1 (May 2015) ... Vislt 2.5 (May, 2012) ... Vislt 2.0 (May, 2010) ... Vislt 1.10 (Aug, 2008) ...
 - Paraview 4.3 (Jan 2015) ... Paraview 4.1 (Jan 2014) ... Paraview 3.2 (Nov 2007) ... Paraview 0.6 (Oct 2002)

VisIT or Paraview is not ...

- necessary (sufficient?) for analyzing low-dimensional data (< 3D) \rightarrow python, idl, matlab, . . .
- a complete replacement for comprehensive quantitative analysis \rightarrow python, idl, matlab, ...
- a world-wide community effort for developing comprehensive repositories \rightarrow python, GNU-R, ...

HPC Visualization infrastructure



Remote visualization

why centralizing visualization?

- huge amounts of output data produced by HPC simulations
- transfer of raw data for local analysis & visualisation no more possible
- even dumping the RAM is becoming prohibitive due to I/O constraints
 - in-situ visualisation (not covered here)
- visualisation requires HPC-like resources (specialized hardware, housing, . . .)
- requires substantial expertise on methods, software, ... sustainability
 - \rightarrow a necessity for a HPC centre rather than an optional service

enabling technology

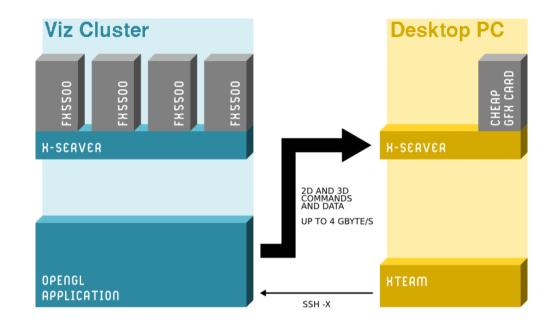
- "server-side" rendering ← naïve approach ("ssh+X") does not work!
- efficient and *transparent* remote rendering solution via WAN: VirtualGL/TurboVNC
- issues: trans-continental latency

Visualization infrastructure



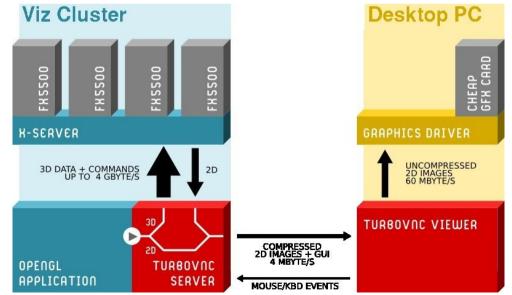
Traditional ("X forwarding over ssh")

- 3D geometry is transferred over network
- fails to deliver interactive frame rates
- uses X-server/graphics card of the client
- not suited for 3D applications



Server-side rendering ("VNC"-like)

- only (compressed) images are transferred
- interactive frame rates with moderate WAN bandwidth
- uses X-server/graphics card(s) of the server
- generic and transparent solution (OpenGL)
- mature software solutions/products:
 - VirtualGL/TurboVNC (Open Source, ex SUN)

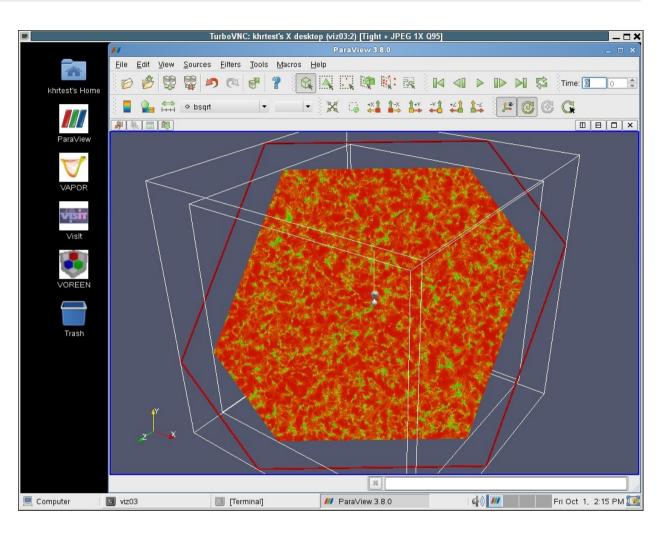


(illustrations by L. Scheck, with permission by LRZ)

M. Rampp, MPCDF

Visualization infrastructure





- user's experience (example MPCDF viz service, linux desktop): remote desktop with optimization options: network bandwidth, latency, quality of rendering
- transparent use of visualization resources and applications (look-and-feel like local desktop): ~>vglrun <executable>

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Example projects



Example projects

- scientific domains:
 - plasmaphysics, astrophysics, CFD, molecular dynamics, ...
- data structures/grids:
 - regular: cartesian, polar (2D, 3D), block-structured ("Yin-Yan")
 - irregular: (mapped) point clouds
- data sizes, dimensions:
 - up to 2048³ (cartesian), 1000 × 180 × 360 (polar), 2048 × 769 × 1153 (cylindrical)
 - up to 10⁶ particles in 3D, 10⁷ nodes in 3D unstructured mesh
 - all: multi-variable (scalar, vector), time-dependent
 - see also: http://www.rzg.mpg.de/services/visualisation/scientificdata/projects
- tools: parallel HDF5 (+XDMF), VisIT, Paraview

Aims:

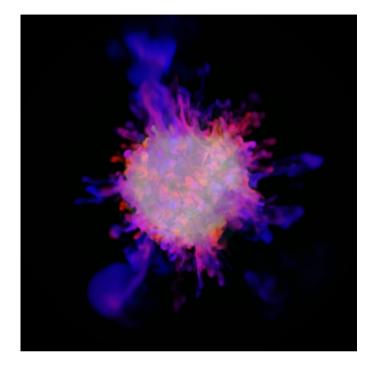
- sketch results & experiences from real-world visualisation projects. (visualisation team's & scientific user's perspective)
- what can be done ? are the tools worth considering at all for my research ?
- this is not:
 - about advertising or selling VisIt or Paraview (MPCDF has no interests or stocks in the business)
 - about advertising our visualization expertise (MPCDF does not provide public services)

Core-collapse supernova



Simulations by N. Hammer, Th. Janka & E. Müller (MPA)

- supernova explosion of 15 M_{sol} star
- first 3D simulations of long-term evolution (Hammer et al., ApJ 714, 1371, 2010)
- instabilities & mixing of heavy elements
- simulation code: PROMETHEUS/HOTB (3D hydrodynamics, finite-volume, PPM)



Visualisation approach (M. Rampp)

- data: (1000×180×360) zones on non-uniform, polar grid
- ≈ 700 output files (time steps)
- proprietary output format: converted to silo format (simple FORTRAN code)
- "multi-channel" volume-rendering: non-standard use-case for VisIt
- elements Ni⁵⁶ , O¹⁶ , C¹² "shine" in blue, green, red \rightarrow composite RGB image of individual volume renderings
- heavy use of VisIt's Python scripting interface
- (+some nice results with stereo rendering)

Core-collapse supernova



Visualization techniques (VisIT)

3D Volume rendering

- operators: box, transform ("spherical to cartesian")
- plots: splatting (cheap, for quick exploration), "compositing" (HQ ray casting)
- individual image (file) for each of the 3 scalar variables
- RGB image composition (external: ImageMagick)

Quantitative analysis

- plots: pseudocolor
- operators: box, transform ("spherical to cartesian"), isosurface, slice (2D projection)

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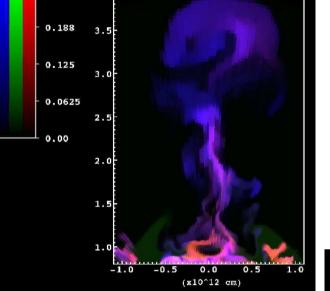
Core-collapse supernova

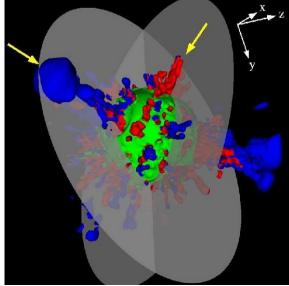
Quantitative analysis

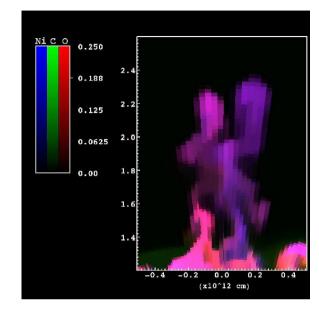
4.0

Ni C O 0.250

• plots taken directly from Hammer et al., ApJ 714, 1371, 2010







- multiple isosurfaces (morphology)
- select slice planes
- analyze different scalar fields in selected slice planes (chem. composition mapped to RGB)
- stretches VisIt to its limits



Core-collapse supernova



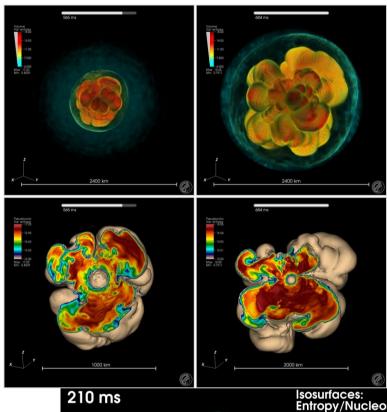
Simulations by Th. Janka et al. (MPA)

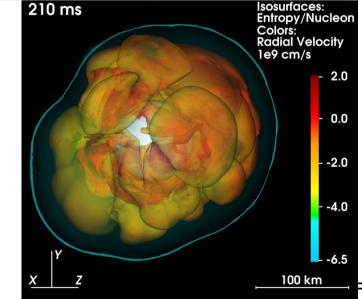
- neutrino-driven explosions of massive stars from first principles
- simulation code: VERTEX (3D, time-dependent radiation hydrodynamics with detailed microphysics)-first 3D simulations of long-term evolution
- code writes HDF5 and XDMF
- spiral mode discovered

with the help of 3D visualization

Visualisation approach (E. Erastova, M. Rampp)

- data: (1000×180×360) zones on non-uniform, polar grid
- ≈ 1000 output files (time steps)
- pseudo-color plots for data exploration and quantitative analysis
- combined volume renderings for HQ movies
- alternative technique: multiple, semi-transparent iso-surfaces



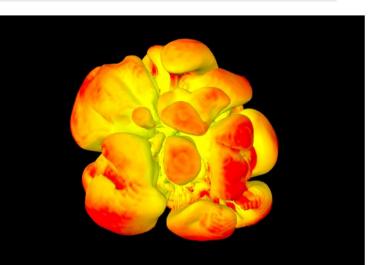


Interactive graphics

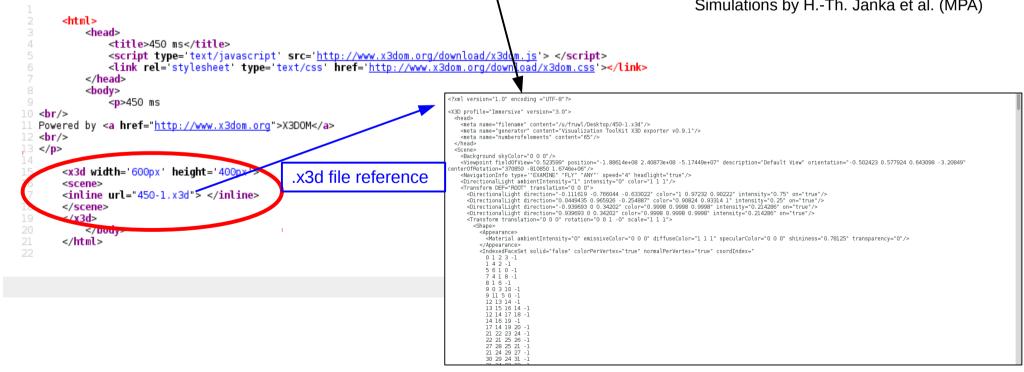


Interactive graphics with X3DOM

- supplements publishing of simulation results, e.g., by APJ (http://iopscience.iop.org/0004-637X/793/2/127/media)
- 3D data format and object model (http://www.x3dom.org/)
- X3D(OM) file export supported by Paraview, VisIT (2.10)
- controls: mouse, zoom, +custom interaction
- HTML5, no browser plugin required



by E. Erastova (MPCDF) Simulations by H.-Th. Janka et al. (MPA)



.x3d file export

File Edit View Hel

DNS of turbulence

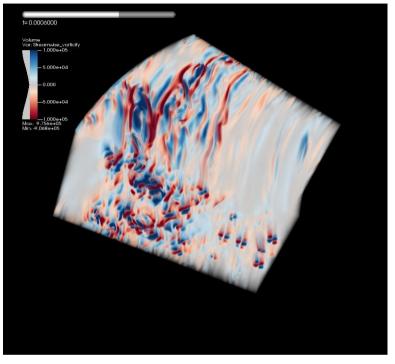


Simulations by L. Shi, M. Avila, B. Hof (MPI f. Dynamics and Self Organization, FAU Erlangen, IST Austria)

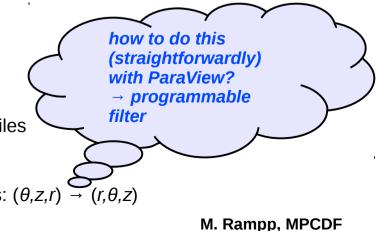
- DNS of fluids (pipe flows, Taylor-Couette flows)
- code NSCOUETTE: incompressible Navier Stokes equations, pseudospectral method (Shi, Rampp, Hof, Avila, Computers and Fluids, 2015)
- basic research in turbulence: lab experiments, numerical simulations, astrophysis: accretion in cold discs (e.g. Hof et al., Science, 2010, Avila et al., Science, 2011)
- PRACE/DECI project HYDRAD

Visualisation approach (M. Rampp, L. Shi)

- data: (2048×769×1153) zones on non-uniform, cylindrical grid
- ≈ 1000 output files (time steps)
- developed an I/O and visualisation strategy "from scratch":
 - simulation code NSCOUETTE:
 - parallel HDF5 output of physical variables, $p(\theta, z, r)$, $(u_{\theta}, u_{z}, u_{r})$
 - generation of XDMF metadata and output in separate XML files
 - visualisation with VisIt:
 - "swap coordinates" operator for transposition of coordinates: $(\theta, z, r) \rightarrow (r, \theta, z)$



(streamwise vorticity: $\partial u_r / \partial z - \partial u_z / \partial r$)



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DNS of turbulence



Visualization techniques applied (VisIT)

- expressions: vorticity(u_r, u_θ, u_z) = $\partial u_r / \partial z \partial u_z / \partial r$
- operator "swap coordinates": $(\theta, z, r) \rightarrow (r, \theta, z)$
- operator "transform coordinates": $(r, \theta, z) \rightarrow (x, y, z)$
- plots: pseudocolor, volume, (+vector, ...)

```
Python scripting
                   OpenDatabase("localhost:/ptmp/mjr/nsCouette/fields_*.xmf__database")
                   SetPipelineCachingMode(0)
                   AddPlot("Pseudocolor", "pressure", 1, 1)
                   AddOperator("CoordSwap", 1)
                   AddOperator("Transform", 1)
                   SetActivePlots(0)
                   CoordSwapAtts = CoordSwapAttributes()
                   CoordSwapAtts.newCoord1 = CoordSwapAtts.Coord3
                   CoordSwapAtts.newCoord2 = CoordSwapAtts.Coord1
                   CoordSwapAtts.newCoord3 = CoordSwapAtts.Coord2
                   SetOperatorOptions(CoordSwapAtts, 1)
                   TransformAtts = TransformAttributes()
                   TransformAtts.transformType = TransformAtts.Coordinate
                   TransformAtts.inputCoordSys = TransformAtts.Cylindrical
                   TransformAtts.outputCoordSys = TransformAtts.Cartesian
                   TransformAtts.vectorTransformMethod = TransformAtts.AsDirection
                   TransformAtts.transformVectors = 1
                   SetOperatorOptions(TransformAtts, 1)
                   DrawPlots()
                   for n in range(0,GetDatabaseNStates()-1):
                       SetTimeSliderState(n)
                       s = SaveWindowAttributes()
                       s.format = s.JPEG
                       s.width = 800
                       s.height = 800
                       s.fileName = "movie_%04d" % n
                       SetSaveWindowAttributes(s)
                       SaveWindow()
```

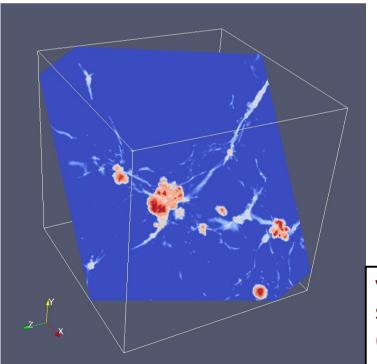
.

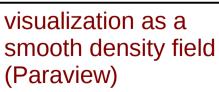
SPH visualization

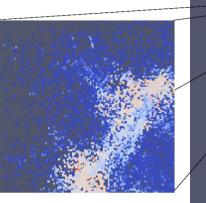


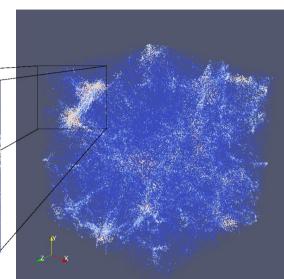
Simulations by S. Kochfahr et al. (MPE)

- SPH simulations produce point clouds with strongly
 varying particle density (SPH's "adaptive resolution")
- background: SPH "particles" sample scalar fields, particles carry size information (smoothing kernel)
- very limited support by standard software, specialpurpose software (Splotch, Splash) does not cover full spectrum of features: interactivity, slicing, ...









visualization as discrete particles (Paraview)

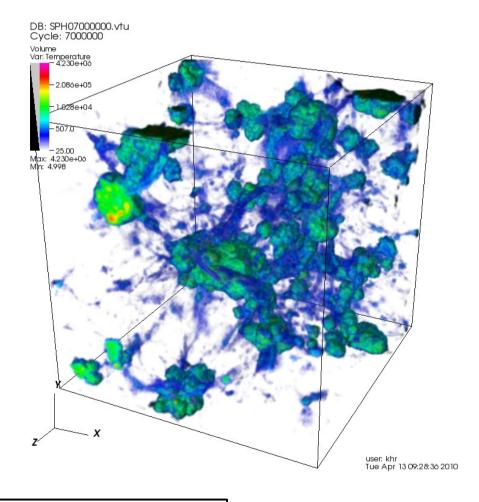
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SPH visualization



Visualisation approach (C. Simion, MPE & K. Reuter, MPCDF)

- mapping to unstructured(!) grids which can be handled by VisIt, Paraview
- approach: Delaunay triangulation
 - preserves resolution, avoids interpolation to regular grid
 - but: inefficient VTK library implementation (employed by Vislt 2.0.0)
 - CPU time scales as N²
 - huge memory requirements
 - custom implementation with Qhull



visualization as a smooth density field (VisIT)

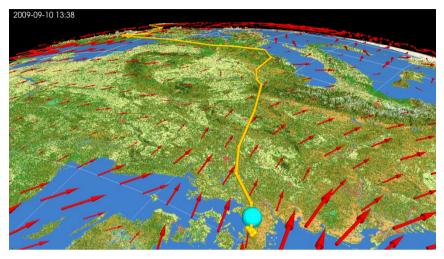
M. Rampp, MPCDF

Geospatial data & bird migration



Data by M. Wikelski (MPI f. Ornithology)

- observational data
- a bird's (gull) track correlated with wind data
- + topography, earth's magnetic field, ...
- time-dependent data



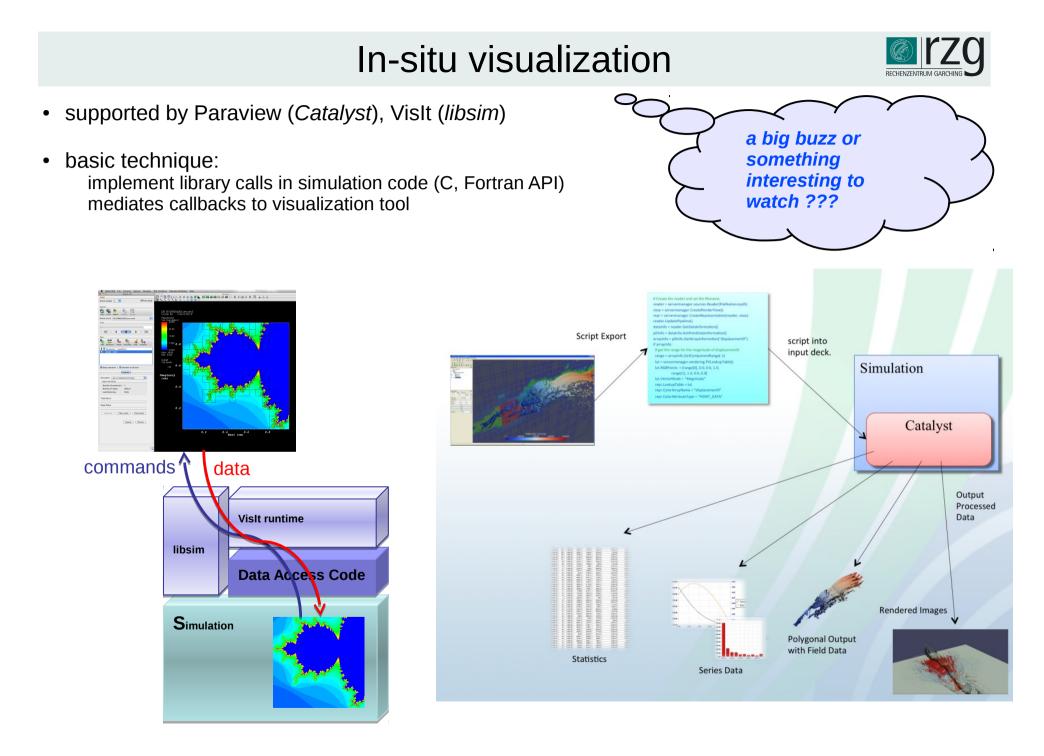
movie presented by M. Wikelski at general assembly of the MPG, 2012

Visualisation approach (K. Reuter, MPCDF & K. Safi, MPI-Orn.)

- visualization with ParaView (support for importing geo data)
- tedious generation and adaptation of camera movement (→ Blender ?)



adapted for wall-projection in the "*hennhouse*" (visitors and media center in Radolfzell at lake Bodensee)



In-situ visualization



Motivation

- GPUs of a supercomputer can do graphics (*sic!*)
- watch the simulation running, reduce latency to first results ? ... Hmmm, well, ...
- enable real-time/interactive simulations (exploration)?
- avoid large-scale postprocessing runs
- reduce I/O traffic and volume
- write "data products" (e.g. iso-surfaces in vtk format) on the fly rather than full scale dumps
 - \rightarrow for later postprocessing
- flexible "instrumentation" of the code:

Catalyst: python script decides at runtime about the data to be dumped

(vs. implementation of data-reduction in the I/O section of the code \rightarrow x-plane, y-plane, or z-plane, ... ?)

 \rightarrow for later postprocessing



Outline



Part I: overview (M. Rampp)

- Introduction
- Data handling strategies
- Basics on tools: VisIT (main focus) and Paraview (basics)
- HPC Visualization infrastructure & workflows
- Example projects:
 - \rightarrow practical hints (general)
 - \rightarrow impression on VisIT's and Paraview's capabilities from practical experience

Part II: hands-on (M. Rampp & J. Skala)

- some hints on HDF5 tools
- practical introduction to VisIt (and some Paraview basics)
- VisIT (and optionally Paraview) in action
 - \rightarrow aims: get familiar with look and feel, basic commands
 - → limitations: workstation hardware may limit interactive experience

Hands-on: Schedule and Tasks



Exercises (rough schedule)

- 1) practical introduction to HDF5 and basic Vislt usage (20 min)
- 2) visualization with Vislt or Paraview (45 min)
 - load data in Vislt, Paraview
 - check validity \rightarrow file info, mesh plot, ... (grid resolution etc.)
 - create a "pseudocolour" plot (entropy)
 - cut out ("clip") octant and/or isovolume (hint: use min=12, max='max')
 - ... experiment with other visualization methods: threeslice, slice, lineout, ...
- 3) basic scripting with VisIT (25 min)
 - create a python script for the visualization \rightarrow record
 - create a script for rotating the scene → use recorded script and your favourite text editor (solution provided in solutions/ directory)

Hands-on: Schedule and Tasks



• material (*.h5, *.xmf):

~/ISSS12/Rampp_Skala/HDF5/

~/ISSS12/Rampp_Skala/VIZ/

- expected insights and results:
 - learn how to use basic hdf5 command line tools
 - explore data structure of a "real-world" hdf5 file
 - explore xdmf format and contents, relate to hdf5 data layout
 - learn basic usage of the VisIT GUI
 - \rightarrow follow demo
 - → optional: give it a first, quick try using data from ~/ISSS12/Rampp_Skala/VIZ/

HDF5 tools



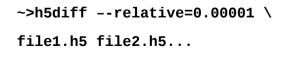
~>h5dump --contents timestep_0010.h

HDF5 "timestep_0010.h5" {

FILE_CONTENTS {

group 1 /fields group dataset /fields/pressure

- /fields/velocity group
- /fields/velocity/u_r dataset
- dataset /fields/velocity/u_th
- dataset /fields/velocity/u_z
- /grid group
- dataset /grid/r
- dataset /grid/th
- dataset /grid/z
- /setup group
- }
- }



~>hdfview



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HDF5 tools



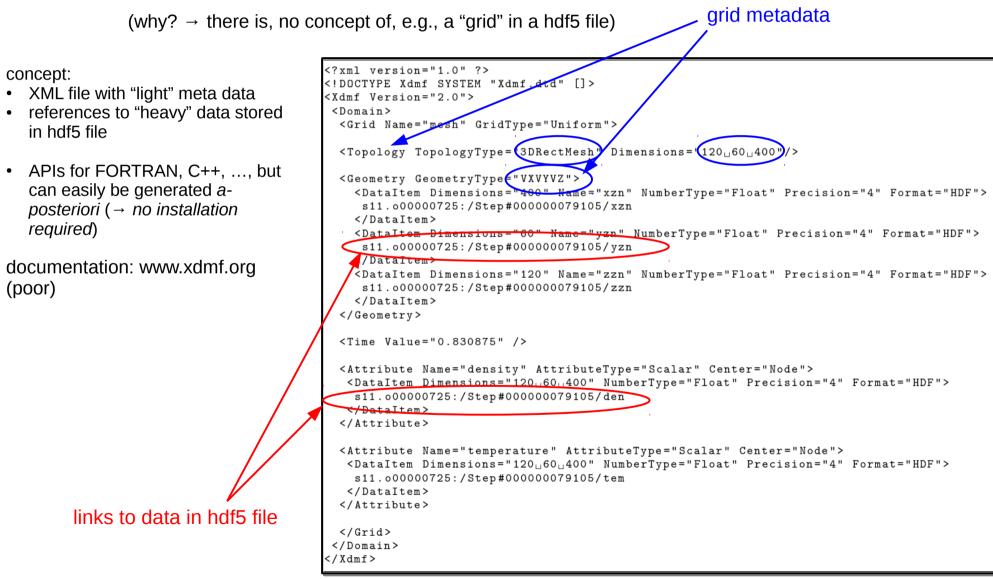
```
~>h5dump --onlyattr timestep_0010.h5
     HDF5 "timestep_0010.h5" {
     GROUP "/" {
       GROUP "fields" {
           DATASET "pressure" {
              DATATYPE H5T_IEEE_F32LE
              DATASPACE SIMPLE { ( 32, 960, 1152 ) / ( 32, 960, 1152 ) }
           }
           GROUP "velocity" {
              DATASET "u_r" {
                 DATATYPE H5T_IEEE_F32LE
                 DATASPACE SIMPLE { ( 32, 960, 1152 ) / ( 32, 960, 1152 ) }
              }
           }
        }
     [...]
        GROUP "setup" {
           ATTRIBUTE "code:svn-id" {
              DATATYPE H5T_STRING {
                 STRSIZE 6;
                 STRPAD H5T_STR_SPACEPAD;
                 CSET H5T_CSET_ASCII;
                 CTYPE H5T_C_S1;
              }
              DATASPACE SCALAR
              DATA {
              (0): "49:51M"
              }
           }
        }
     }
ISSS<sup>}</sup>12, Prague, Jul 6, 2015
```

XDMF: metadata for HDF5



XMDF (eXtensible Data Model and Format) in a nutshell

Purpose: meta data description for HDF5 → required to read (non-trivial) HDF5 data into VisIT, Paraview



VisIT Basics



VisIT is ... not easy to google:

- homepage: http://visit.llnl.gov/
- do not confound with VISIT a Visualisation Toolkit (FZ Jülich)

VisIT, (according to the VisIt homepage) is ...

- a free [and open-source], interactive parallel visualization and graphical analysis tool for viewing scientific data on Unix and PC platforms [Windows, Mac OS].
- users can quickly generate visualizations from their data, animate them through time, manipulate them, and save the resulting images for presentations
- VisIt can be used to visualize scalar and vector fields defined on two- and three-dimensional (2D and 3D) structured and unstructured meshes.
- Visit was designed to handle very large data set sizes in the terascale range and yet can also handle small data sets in the kilobyte range
- originated from Lawrence Livermore National Laboratory (ASC/DOE)
- distributed project, developed by several groups: VACET (SciDAC), ASC, GNEP

VisIT Basics



Why VisIT ? – experiences in the MPG

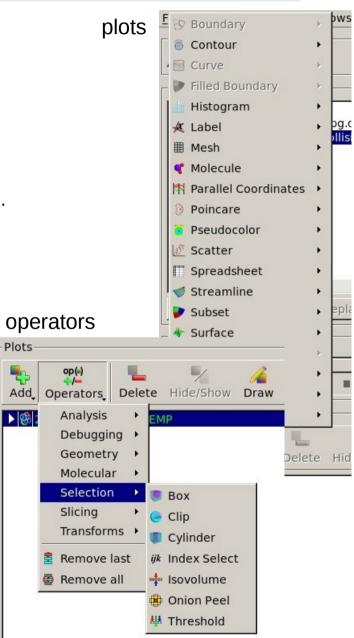
- Computing Centre's point of view:
 - 2007: survey of freely available tools: VisIt, (ParaView)
 - Vislt produced good results in short time
 - flexible client-server architecture: allows running GUI, and rendering, data access on different machines
 - continuing positive feedback from a (experienced and critical) scientific users from different domains
 - a main workhorse employed by the MPCDF visualisation team
- Scientific user's point of view:
 - steep (i.e. efficient) learning curve (knowledge transfer: visualisation team \rightarrow users)
 - promotes gradual transition from GUI-based, interactive work to Python scripting
 - comprehensive set of standard functionalities
 - data handling: many supported formats
 - allows to produce publication-quality plots along the way

VisIT Overview



Basic concepts

- plots (ways to render data): > 20
 - pseudocolor, volume-rendering, contour, vector, scatter, ...
- operators (ways to manipulate data, "filters"): > 40
 - isosurface, isovolume, clip, slice, project, (coordinate-)transforms, ...
- file format readers (ways to import data): > 80
- queries (ways to extract quantitative information): > 50
 - HDF5/XDMF, NetCDF, (common CFD fmts), VTK, BOV, PDB, ...
- expressions (ways to create derived quantities)
 - simple expression syntax: math, logical, relational, mesh, ...
 - Python syntax
- *other features/utilities* (not fully covered here)
 - movie generation: simple, keyframing
 - session management: save/restore status of interactive session
 - it-situ visualisation: instrumentation of simulation codes



VisIT Overview



Intuitive concept for visualization "pipeline"

- Plots: pseudocolor, volume, vector, ...
- and Operators: isosurface, transform (e.g. coordinate), clip, box, revolve, ...
- options for plots and operators (double-click or pull down menu)
- multiple (successive) operators per plot
- hint: for performance reduce as early as possible, e.g.:1: box, 2: transform (not vice versa)
- multiple plots per window

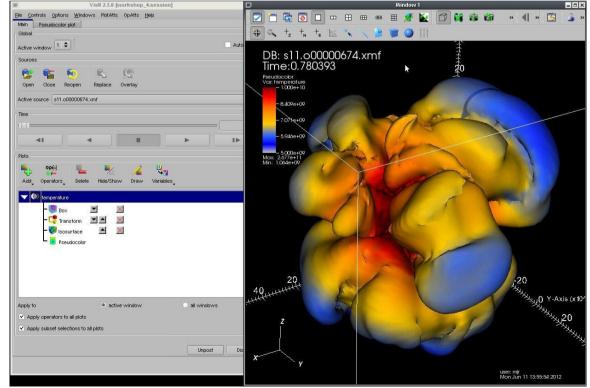
Example

isosurface of a scalar variable F(x,y,z) colored by the value of another scalar variable G(x,y,z)

(F, G are defined on the same mesh):

- 1) create pseudocolor plot for G
- 2) apply isosurface operator for F

(instead of default: G)

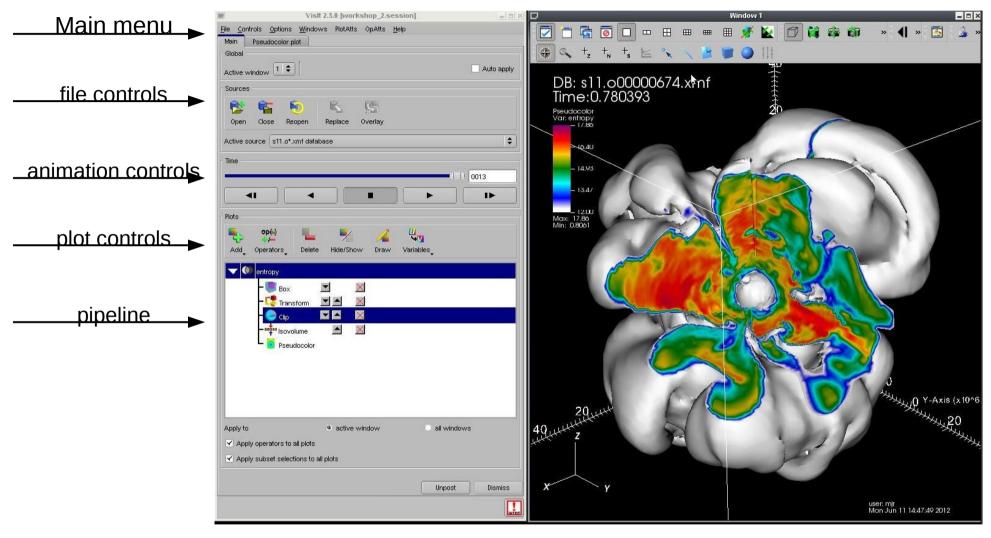


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M. Rampp, MPCDF

VisIT GUI



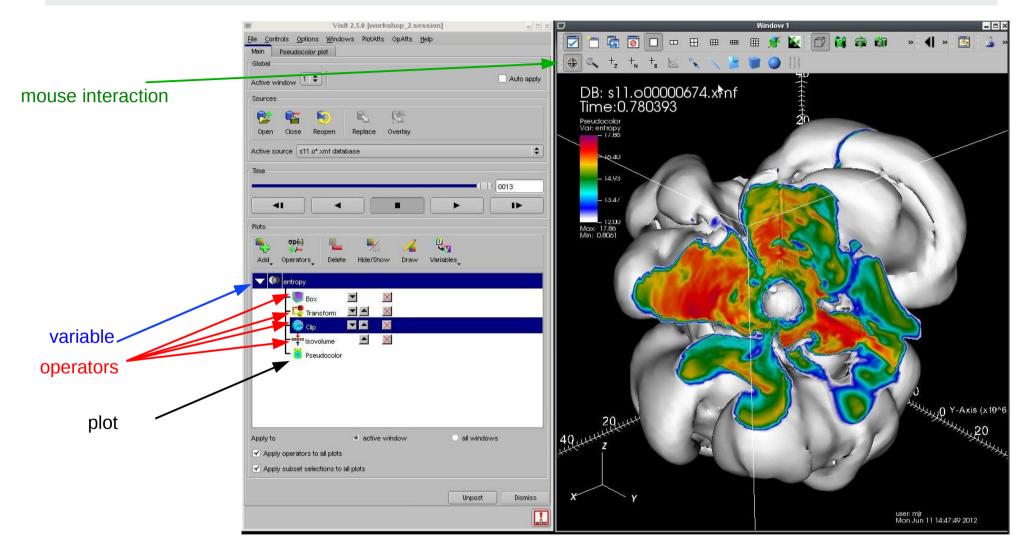


single main window

multiple visualization windows

VisIT GUI





VisIT demo



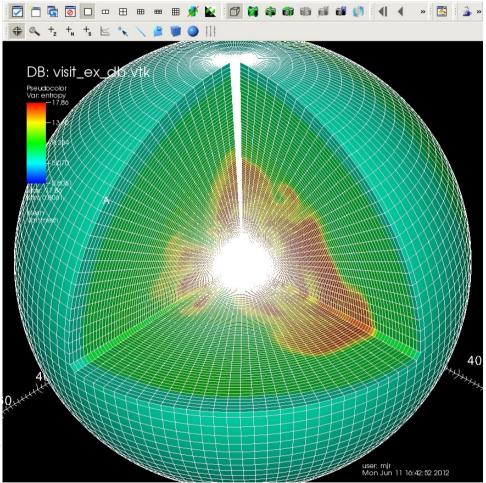
The demo dataset

- example data taken from 3D supernova simulations of Hanke et al. (arXiv:1108.4355)
- data and grid
 - spherical coordinates (r, Θ, Φ)
 - scalar variable $s(r, \Theta, \Phi)$
 - a subset (3 time steps, few variables) of the complete dataset

(400x60x120), ca. 20 variables, 1000 dumps

- (\rightarrow meanwhile: 10x increase in resolution)
 - Xmdf format: .xmf, .h5
 - goals:
 - 1) follow the demo
 - 2) experiment yourself later on (Q&A w/ Jan and Markus at the workplaces)
- files:

~/ISSS12/Rampp_Skala/VIZ/visit/*.xmf

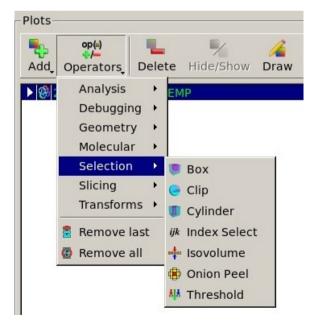


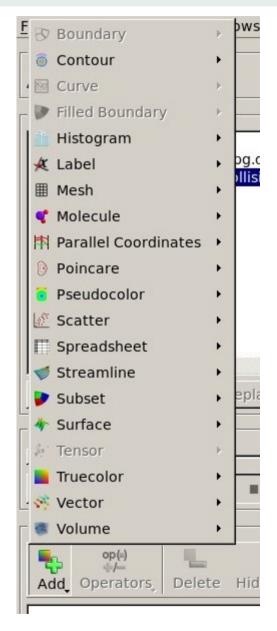
VisIT demo



Basic functionalities of the GUI: a brief demo covering:

- plots:
 - pseudocolor
 - volume: splatting, ray-casting
- operators:
 - transform: coordinates
 - selection: isovolume,slice,clip,box
- interaction tools
 - navigate (default)
 - zoom @
 - plane 🍺
 - line 📐
 - pick (zone + node +)



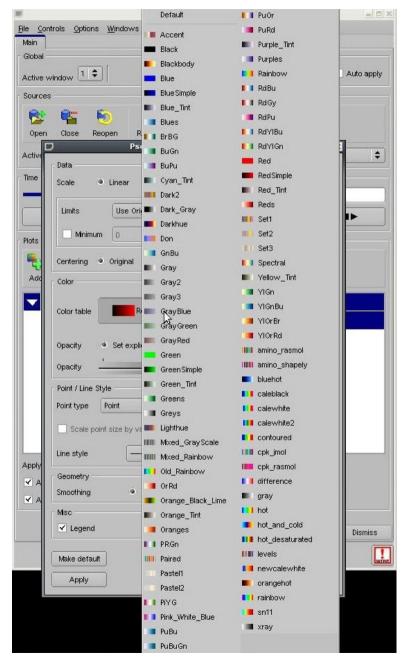


Advanced VisIT: Colour tables



Notes of colour tables

- Vislt 2.5 added many new colour tables
- preview icons for choosing colour table in plot options
- Vislt allows to create/manipulate colour tables:
 - *interactively*: by manipulating existing colour tables
 - programmatically: via Python interface
 - externally: via editing colour table files
- additional colour tables can be stored in userspace and shared with others



Advanced VisIT: Colour tables



→ colour tables in XML format defined by control points \in [0,1] and (RGB,alpha) \in [256³,256]

```
<?xml version="1.0"?>
<Object name="ColorTable">
   <Field name="Version" type="string">2.0.0</Field>
    <Object name="ColorControlPointList">
        <Object name="ColorControlPoint">
       </Object>
        <Object name="ColorControlPoint">
            <Field name="colors" type="unsignedCharArray" length="4">0 0 127 255 </Field>
            <Field name="position" type="float">0.333</Field>
        </Object>
        <Object name="ColorControlPoint">
            <Field name="colors" type="unsignedCharArray" length="4">0 127 255 255 </Field>
            <Field name="position" type="float">0.666</Field>
       </Object>
        <Object name="ColorControlPoint">
            <Field name="colors" type="unsignedCharArray" length="4">255 255 255 255 </Field>
            <Field name="position" type="float">1</Field>
        </Object>
   </Object>
</Object>
```

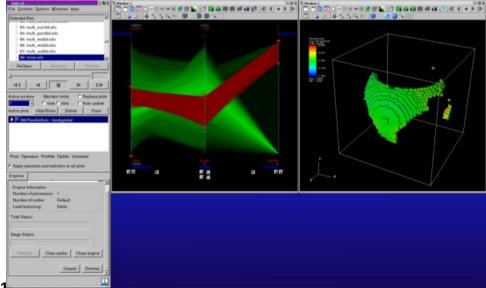
→ simple XML format facilitates conversion or creation (e.g. Python script for converting Amira/Avizo tables)

```
#! /usr/bin/env python
# Program: ctconvert.py
# Creator: Jeremy Meredith
# Date: February 19, 2009
#
# Convert sampled color tables from one of a few input formats into
# VisIt's format, choosing an optimal selection of some number of
# control points. (The number of control points is chosen by the
# user, though something between 5 and 10 does well for many
# common types of color table creations.)
#
# It currently supports already sampled color tables in Amira/Avizo
# formats. It could easily support other sampled color table types,
[...]
```

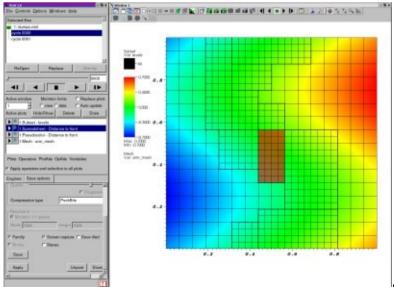
Advanced VisIT: GUI utilities

Advanced features:

- expressions: expression language
- animation: simple movie generation
- sessions: save/restore session state
- movies: keyframing
- quantitative analysis:
 - spreadsheet
 - zone pick
 - queries
 - correlations of multivariate data



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k=0				Show trace	r plane
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j=17	-0.02348194	0.00776806	0.0390180	0.0702680	06 0.10151806
-	-0.06250000	-0.03125000	0.0000000	0 0.031250	0.06250000
j=15	-0.10151806	-0.07026806	-0.0390180	6 -0.0077680	0.02346194
-	-0.13903669	-0.10778669	-0.0765366	9 -0.0452866	69 -0.01403669
-	-0.17361404	-0.14236404	-0.1111140	5 -0.0798640	05 -0.04861405
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j=10	-0.24727590	-0.21602590	-0.1847759	0 -0.1535259	90 -0.12227590
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ISSS-1z, rrayue, Juro, 2015



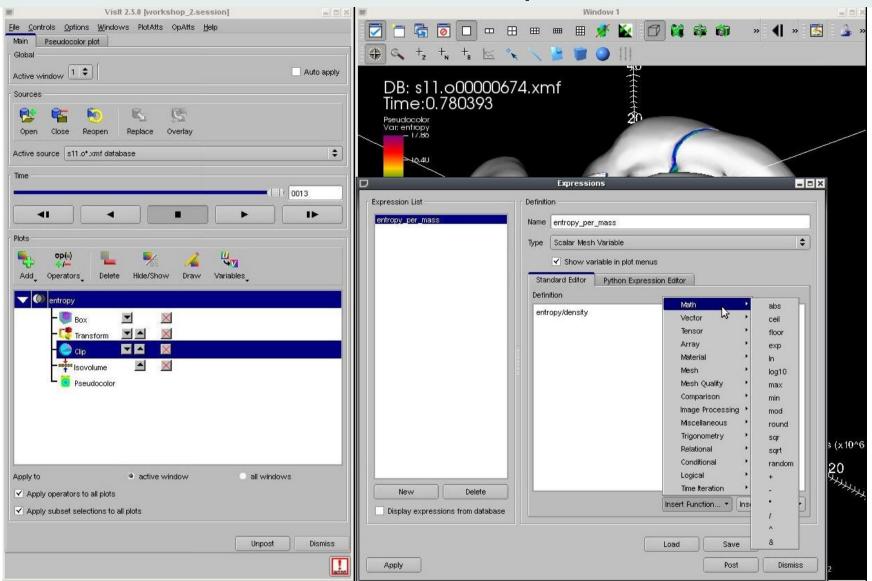
Advanced VisIT: expressions



Visit 2.5.0 [workshop_2.	session] 🔤 🗖 🗙	10 N	Expressions	
<u>File</u> <u>Controls</u> <u>Options</u> <u>Windows</u> PlotAtts OpAtts	Help	Expression List	Definition	
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Glo 😡 Annotation Ctrl+N			Name entropy_per_mass	
Act 🥙 Color table Ctrl+T	Auto apply		Type Scalar Mesh Variable	\$
El Launch CLI Ctrl+Alt+C			Show variable in plot menus	
Command Ctrl+Shift+C			Standard Editor Python Expression Editor	
Data-Level Comparisons Ctrl+Shift+D			Definition	
C Database correlations Ctrl+D Ctrl+Shift+E			entropy/density	
Act 25 Keyframing Ctrl+K	•		on opyracially	
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Tim Lighting Ctrl+L				
Macros	0013			
📕 🔚 Material Options Ctrl+M				
Mesh management Ctrl+Shift+M				
Plot Dick Ctrl+Shift+P				
Query over time options Ctrl+Shift+Q	U.V.V.			
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Advanced VisIT: expressions





- allows simulation codes to dump only non-redundant quantities
- basic expression syntax: math, logical, relational, mesh, ...
- new: Python expression editor

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Paraview Basics



Paraview:

- homepage: www.paraview.org
- tutorial: http://www.paraview.org/Wiki/The_ParaView_Tutorial

Paraview, (according to the Paraview homepage) is ...

- an open-source, multi-platform data analysis and visualization application. ParaView users can quickly build visualizations to analyze their data using qualitative and quantitative techniques. The data exploration can be done interactively in 3D or programmatically using ParaView's batch processing capabilities.
- ParaView was developed to analyze extremely large datasets using distributed memory computing resources. It can be run on supercomputers to analyze datasets of petascale size as well as on laptops for smaller data, has become an integral tool in many national laboratories, universities and industry, and has won several awards related to high performance computation.
- developed by Kitware Inc. and academic/US government agency partners (LANL, Sandia)

Paraview, (according to my personal bias) is ...

- certainly a great tool !
- slightly less tailored towards typical (astrophysics) visualization tasks than Vislt
- slightly less intuitive than Vislt (due to my practical experience with Vislt and maybe my ignorance)
 - => I feel less competent in Paraview
 - ~1h left => let's focus on VisIt, basic exercises can be optionally done with Paraview (\rightarrow J. Skala)

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M. Rampp, MPCDF

Paraview Overview



Visualization "pipeline"

- filters are the central concept of manipulation
- options for display

Example

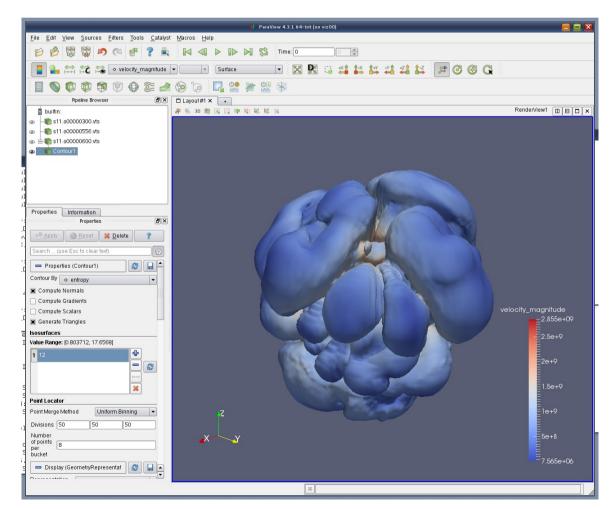
isosurface of a scalar variable F(x,y,z) colored

by the value of another scalar variable G(x,y,z)

(F, G are defined on the same mesh):

- 1) create a contour filter for F
- 2) apply colouring for G

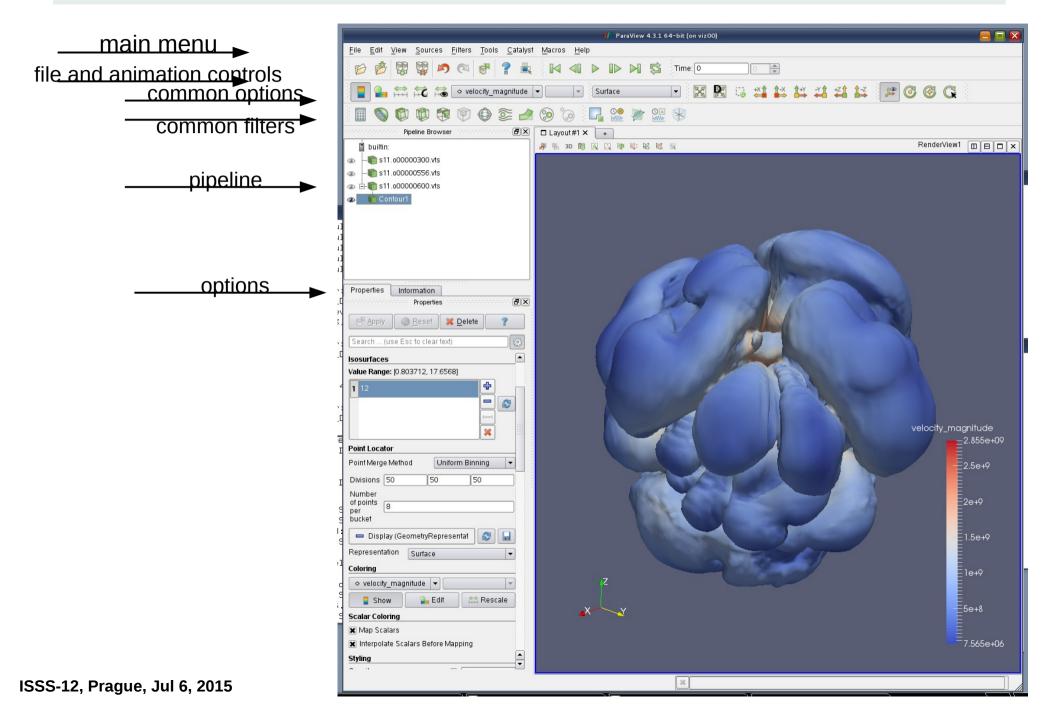
(instead of default: F)



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Paraview GUI







The demo dataset

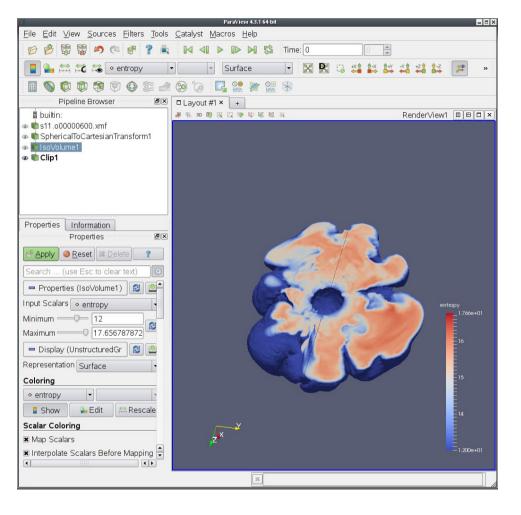
- example data taken from 3D supernova simulations of Hanke et al. (arXiv:1108.4355)
- data and grid:
 - spherical coordinates (r, Θ, Φ)
 - scalar variable $s(r,\Theta,\Phi)$
 - a subset (3 time steps, few variables) of the complete dataset

(400x60x120), ca. 20 variables, 1000 dumps

- $(\rightarrow$ meanwhile: 10x increase in resolution)
 - Xmdf format: .xmf, .h5
 - goals:
 - 1) follow the demo
 - 2) experiment yourself later on (Q&A w/ Jan and Markus at the workplaces)
- files:
 - ~/ISSS12/Rampp_Skala/VIZ/visit/*.xmf

~/ISSS12/Rampp_Skala/VIZ/paraview/SphericalToCartesianTransform.cpd

(special thanks to E. Erastova for developing this "programmable filter" - prototype, a generic solution will be contributed)



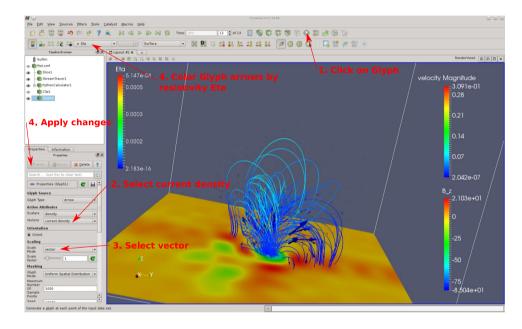


The demo dataset

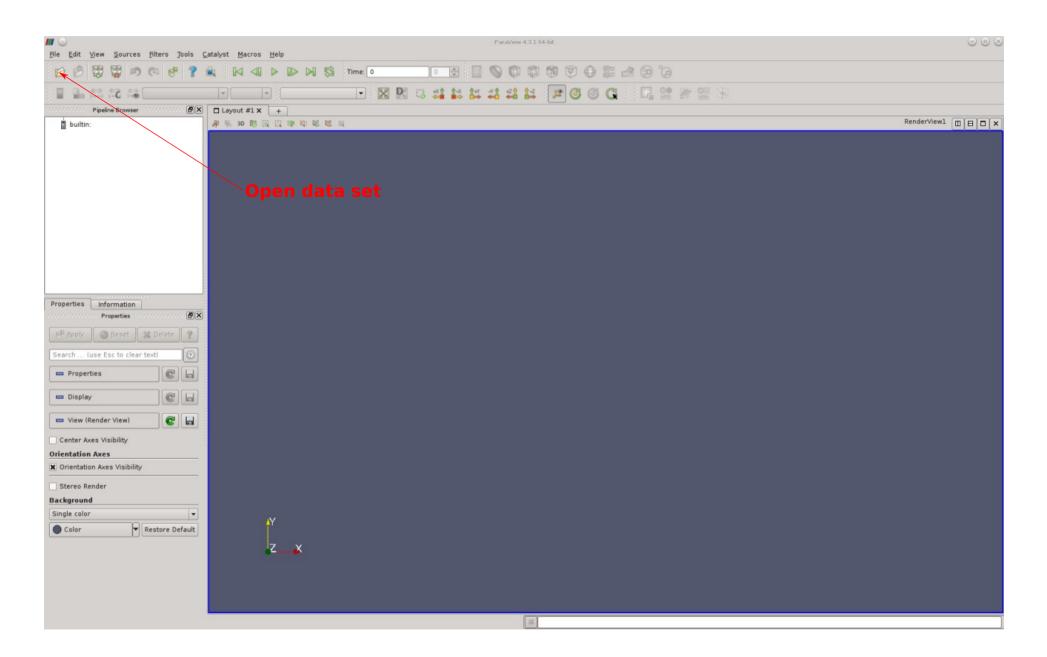
- example data taken from J. Skala et al.
- data and grid
 - cartesian (x,y,z)
 - scalar variables f(x,y,z)
 - a subset (10 time steps) of the complete dataset

(66x66x66), ca. 10 variables, 1000 dumps

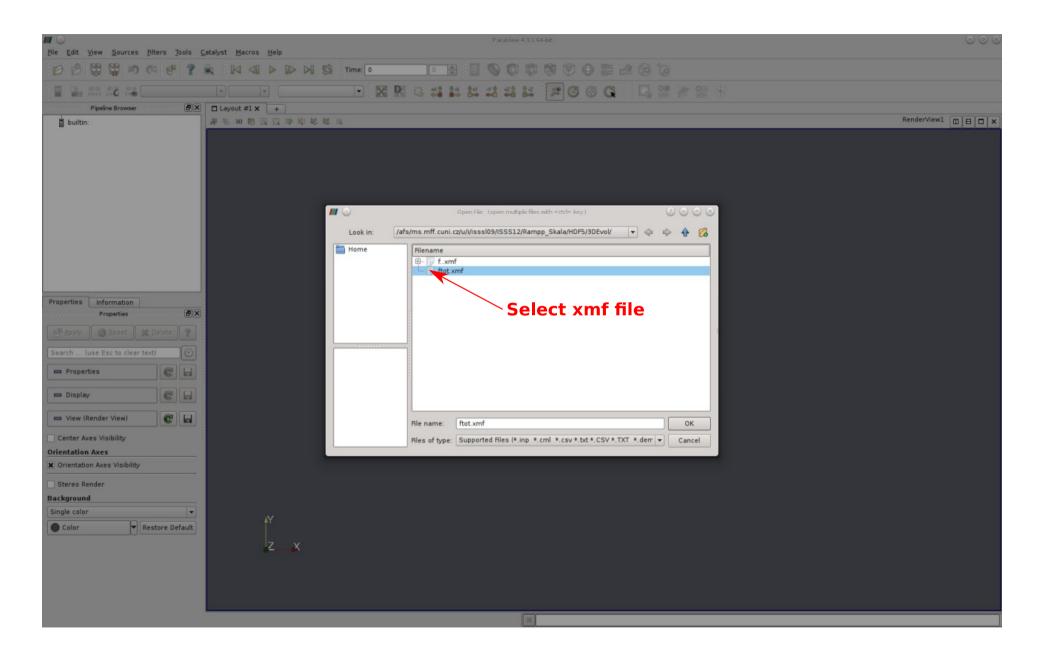
- Xmdf format: .xmf, .h5
- goals:
 - 1) follow the demo
 - 2) experiment yourself later on (Q&A w/ Jan and Markus at the workplaces)
- files:
 - ~/ISSS12/Rampp_Skala/HDF5/3DEvol/*.xmf



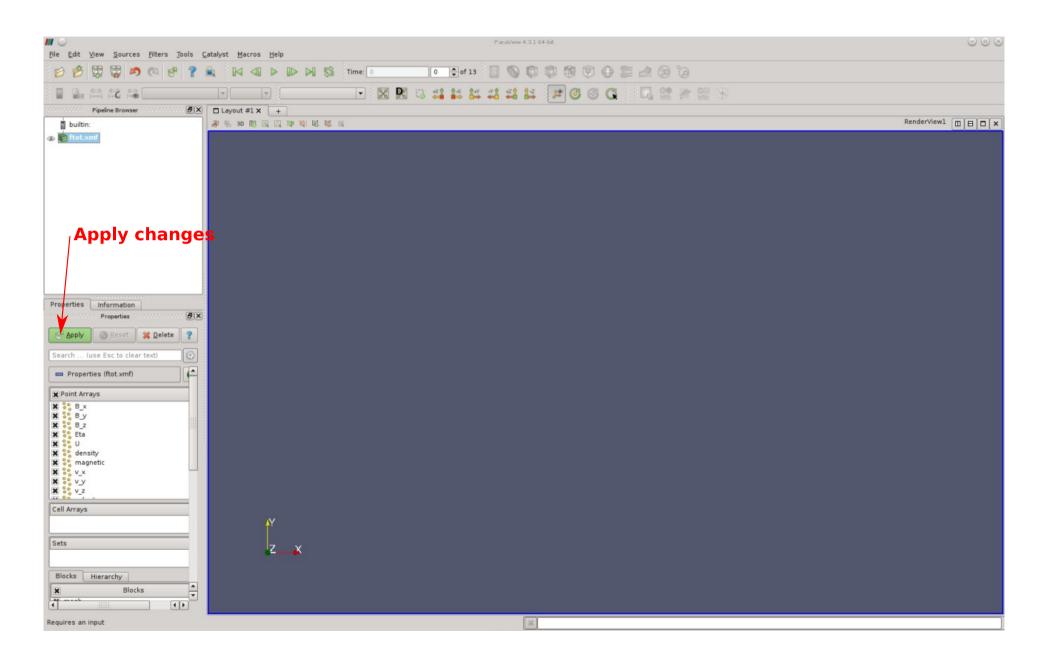




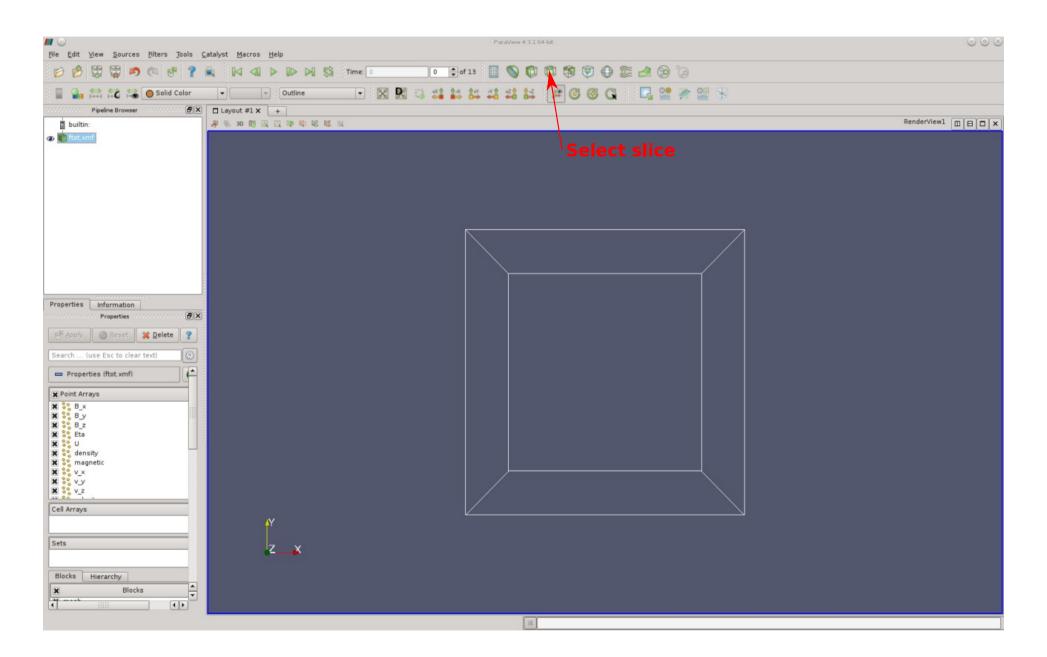




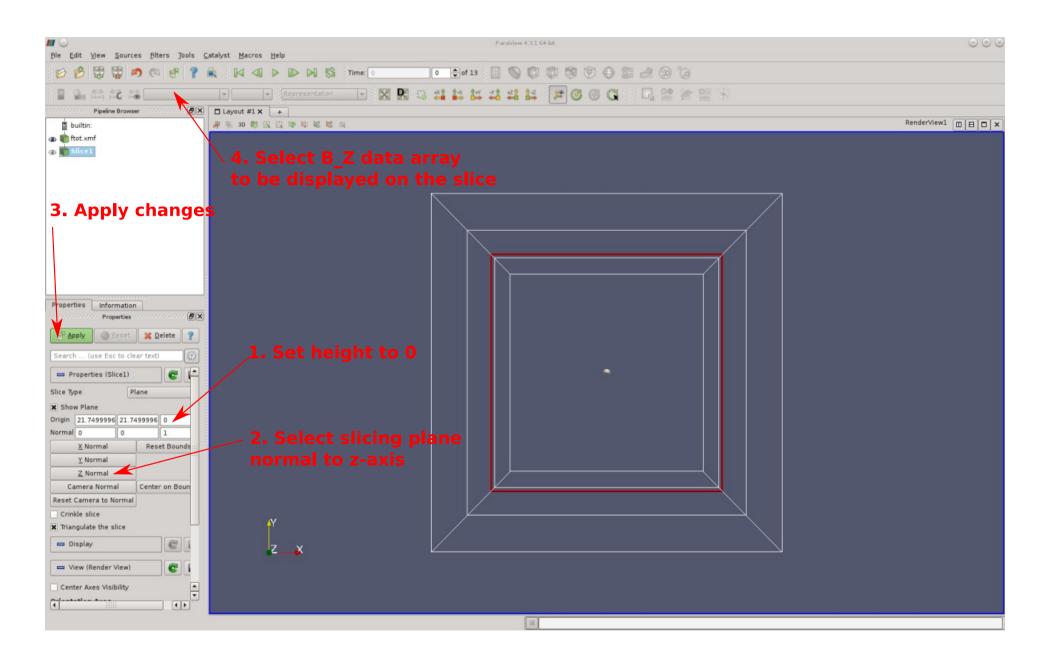




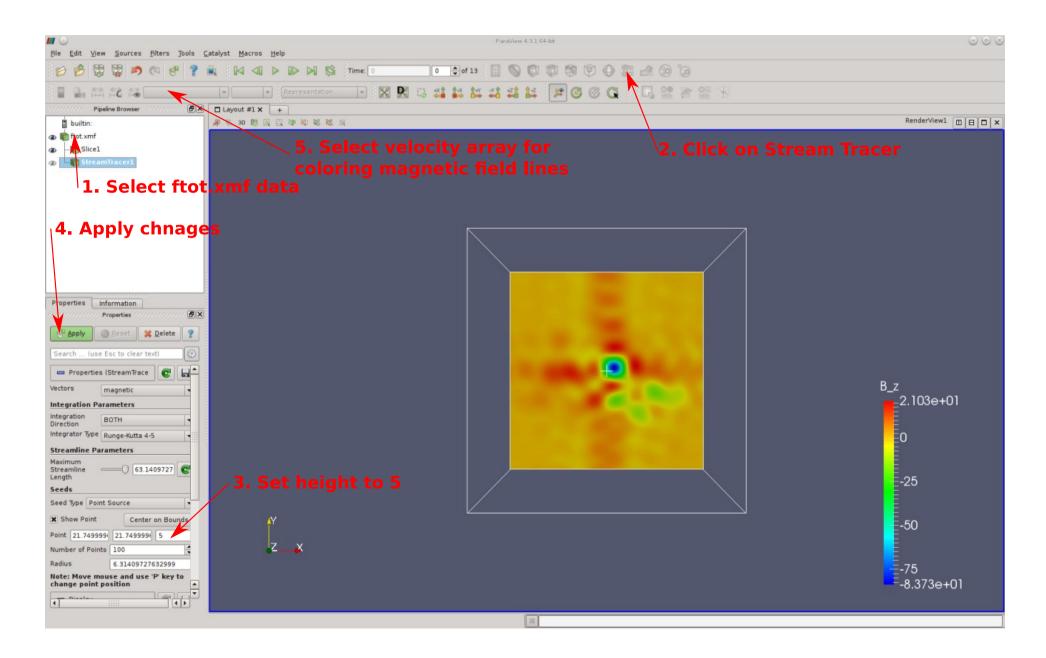




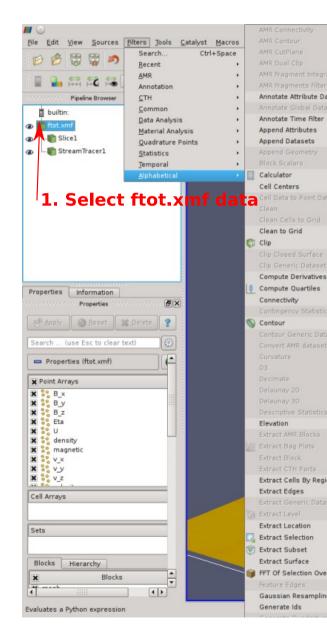


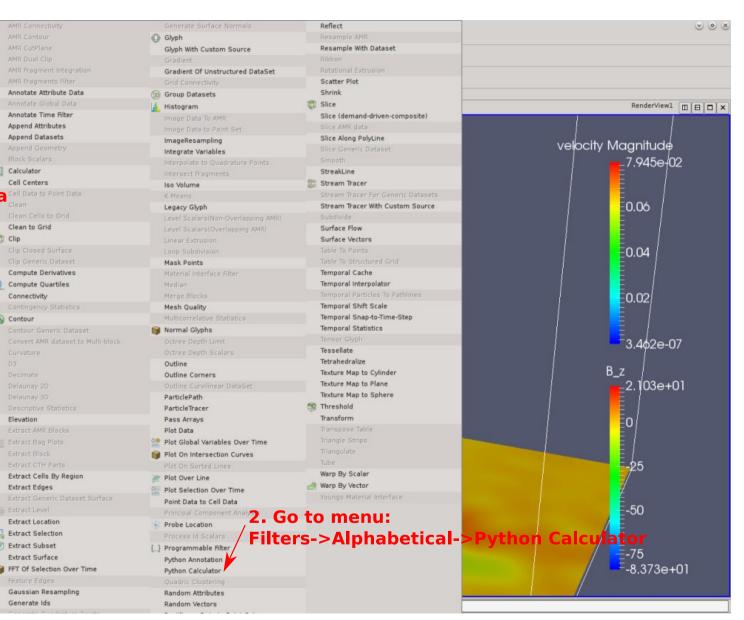




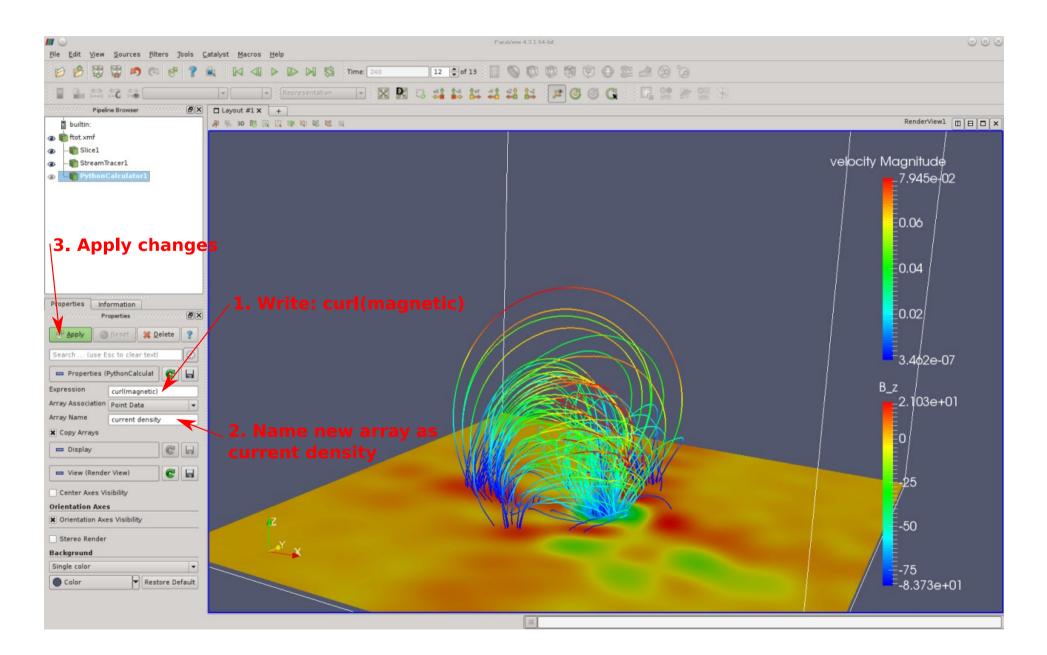




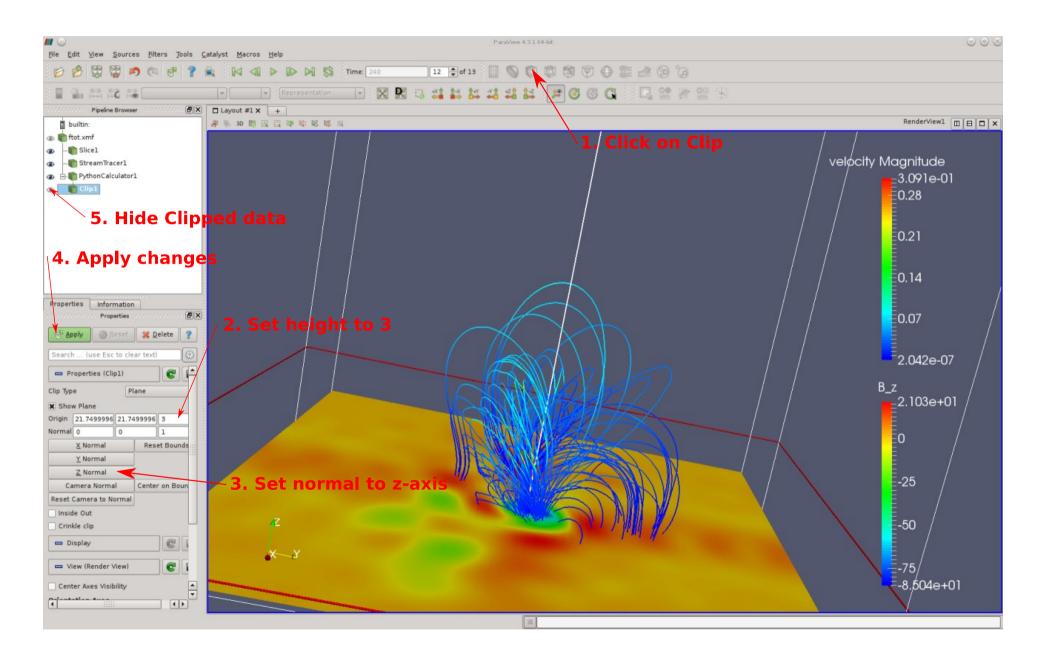




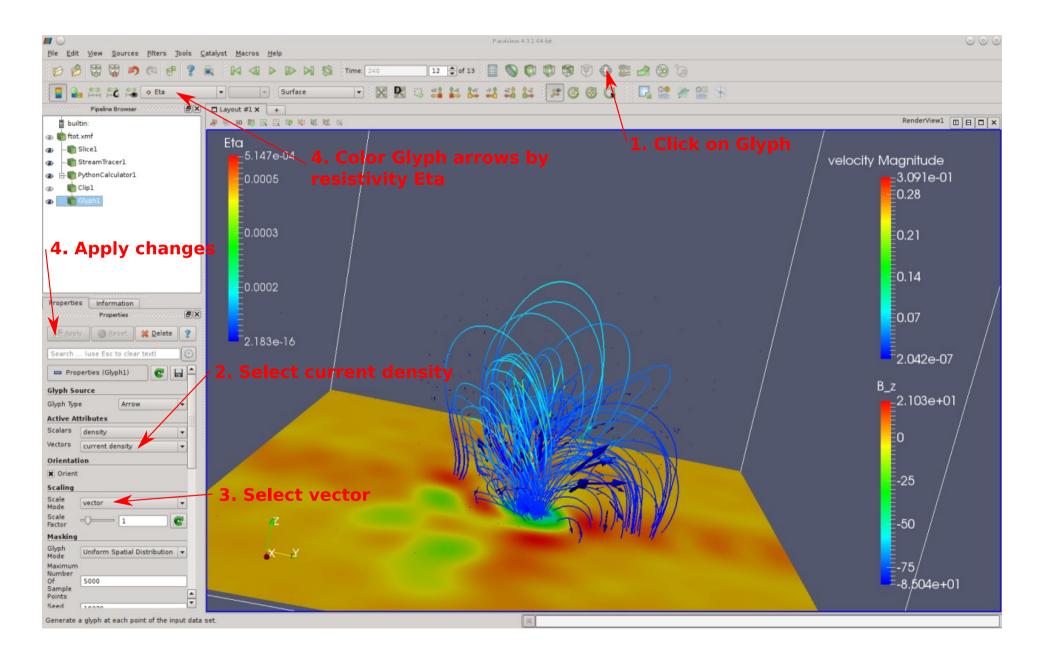












Hands-on: Schedule and Tasks



Exercises (rough schedule)

- 1) practical introduction to HDF5 and basic Vislt usage (20 min)
- 2) visualization with VisIt or Paraview (45 min)
 - load data in Vislt, Paraview
 - check validity \rightarrow file info, mesh plot, ... (grid resolution etc.)
 - create a "pseudocolour" plot
 - cut out ("clip") octant and/or isovolume for entropy variable (hint: use min=12, max='max')
 - ... experiment with other visualization methods: threeslice, slice, lineout, ...
- 3) basic scripting with VisIT (25 min)
 - create a python script for the visualization \rightarrow record
 - create a script for rotating the scene → use recorded script and your favourite text editor (solution provided in solutions/ directory)

Hands-on: visualization with VisIt



- material (*.xmf, *.vts):
 - ~/ISSS12/Rampp_Skala/VIZ/
- expected insights and results:
 - learn basic usage of the VisIT GUI
 - \rightarrow use basic knowledge and hints from the demo
 - \rightarrow give it a try using data from:
 - ~/ISSS12/Rampp_Skala/VIZ/visit/*.xmf
 - \rightarrow try other visualization methods: e.g. three-slice, ...
 - \rightarrow optional: try Paraview on the same data set using data from:

~/ISSS12/Rampp_Skala/VIZ/visit/*.xmf

(requires programmable filter:

~/ISSS12/Rampp_Skala/VIZ/paraview/SphericalToCartesianTransform.cpd

or use pre-transformed data in vtk format:

~/ISSS12/Rampp_Skala/VIZ/paraview/*.vts

Hands-on: visualization with Paraview



- material (*.xmf, *.vts):
 - ~/ISSS12/Rampp_Skala/VIZ/
- expected insights and results:
 - learn basic usage of the Paraview GUI
 - \rightarrow use basic knowledge and hints from the demo
 - \rightarrow give it a try using data from:
 - ~/ISSS12/Rampp_Skala/VIZ/visit/*.xmf
 - \rightarrow try other visualization methods

Advanced VisIT: Python scripting



startup:

~>visit -cli -nowin -s example.py

list available functions:

```
~>visit -cli -nowin
Running: cli2.0.0 -nowin
Running: viewer2.0.0 -host 127.0.0.1 -port 5600 -noint -nowin
Python 2.6.4 (r264:75706, Mar 23 2010, 16:35:33)
[GCC 4.1.2 20080704 (Red Hat 4.1.2-44)] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> dir()
['ActivateDatabase', 'AddArgument', 'AddColorTable', 'AddOperator',
. . .
'GetQueryOutputValue', 'GetQueryOutputXML', 'GetQueryOverTimeAttributes', 'GetRenderingAttributes',
'GetSaveWindowAttributes', 'GetTimeSliders', 'GetUltraScript', 'GetView2D', 'GetView3D',
'SetPrinterAttributes', 'SetQueryFloatFormat', 'SetQueryOverTimeAttributes', 'SetRenderingAttributes',
'SetSaveWindowAttributes', 'SetTimeSliderState', 'SetTreatAllDBsAsTimeVarying', 'SetTryHarderCyclesTimes',
'SetUltraScript', 'SetView2D', 'SetView3D',
'__visit_script_file__', '__visit_source_file__', '__visit_source_stack__']
>>>
```

query/modify visit objects with accessor methods :GetXXX(), SetXXX()

>>> GetView3D()
viewNormal = (0, 0, 1)
focus = (0, 0, 0)
viewUp = (0, 1, 0)
viewAngle = 30
parallelScale = 0.5
nearPlane = -0.5
farPlane = 0.5
imagePan = (0, 0)
imageZoom = 1
...
>>>

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Advanced VisIT: Python scripting



prototypical example: "flyaround"

Python fragment for rotating an object

```
import math
OpenComputeEngine("localhost",("-np","4")) # open a (parallel) compute engine
OpenDatabase("localhost:/vizdata/mjr/HOTB/data/b0123dDZ_0656.silo") # open a single data file
AddPlot("Volume","Ni56") # volume plot for variable named "Ni56"
DrawPlots() # required once for proper View3D initialisation
c = GetView3D() # get a reference to the View3D object
s = SaveWindowAttributes() # instantiate a new WindowAttributes object
s.format = s.JPEG
s.width = 1024
s.height = 1024
s.screenCapture = 0
SetSaveWindowAttributes(s) # do not forget this for newly created instances
nsteps = 100
for i in range(0,nsteps):
    phi = 2*math.pi*(float(i)/float(nsteps-1))
    c.viewNormal = (math.cos(phi),math.sin(phi), 0.2)
    s.fileName = "flyaround_"+str(i)
    SaveWindow()
DeleteActivePlots()
CloseComputeEngine()
```

see also examples at http://visitusers.org/index.php?title=Category:Scripting

- → Visit-tutorial-python-fly
- \rightarrow fly through

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Advanced VisIT: Python scripting



getting started with Python scripting

_	VisIt 2.0.	0	та [
File	<u>Controls</u> <u>Options</u> <u>W</u> indows Pl	otAtts OpAtts	Help
Glo	🟫 Animation	Ctrl+A	-
Act	Annotation	Ctrl+N	uto apply
-Se	🧖 Color <u>t</u> able	Ctrl+T	
	Command	Ctrl+Shift+C	
	Database correlations	Ctrl+D	
	a+b Expressions	Ctrl+Shift+E	abase
	箋 Keyframing	Ctrl+K	2
	💡 Lighting	Ctrl+L	2
	🔤 Lineout	Ctrl+Shift+L	6
	Macros		2
	📕 Material Options	Ctrl+M	B
	Mesh management	Ctrl+Shift+M	2
4	⊕ <u>P</u> ick	Ctrl+Shift+P	
	Query over time options	Ctrl+Shift+Q	rlay
	Query	Ctrl+Q	
Tin	8 S <u>u</u> bset	Ctrl+U	
	🗃 <u>V</u> iew	Ctrl+V	0001
		•	•

	Commands			
Commands				
Record	II Pause	Stop		
Store commands in	Active tab			
Append commands to exis	ing text			
1 2 3 4 5 6 7	8 Macros			
AddPlot("Pseudocolor", "T	MP". 1. 1)			
AddOperator("Clip", 1)	···· / ·/			
SetActivePlots(0)				
SetActivePlots(0)				
ClipAtts = ClipAttributes				
ClipAtts.quality = ClipAt				
ClipAtts.funcType = ClipAtts.Plane # Plane, Sphere				
ClipAtts.plane1Status = 0				
ClipAtts.plane2Status = 1 ClipAtts.plane3Status = 1				
ClipAtts.planelOrigin = (0 0)			
ClipAtts.plane2Origin = (
ClipAtts.plane30rigin = (
ClipAtts.planelNormal = (
ClipAtts.plane2Normal = (
ClipAtts.plane3Normal = (
ClipAtts.planeInverse = 0	in in the			
		1		
Execute	Clear	Make macro		
Encource				

- 1) use the dialog <u>Controls</u> \rightarrow Command to automatically create Python code
- 2) paste code into your favourite editor and save as a python script
- 3) polish and extend Python code
- 4) consult the "VisIT Python Interface Manual"

Hands-on: Schedule and Tasks



Exercises (rough schedule)

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 - create a python script for the visualization \rightarrow record
 - create a script for rotating the scene → use recorded script and your favourite text editor (solution provided in solutions/ directory)

Hands-on: python scripting with Vislt



- material (*.xmf, *.py):
 - ~/ISSS12/Rampp_Skala/VIZ/visit
 - ~/ISSS12/Rampp_Skala/VIZ/solutions

- expected insights and results:
 - learn Python scripting with VisIT
 - \rightarrow try scripts, explore content, modify, ...
 - \rightarrow explore structure of VisIt python classes
 - \rightarrow produce a "movie" (sequence of jpeg files)